

**NALLAMUTHU GOUNDER MAHALINGAM  
COLLEGE (AUTONOMOUS)**



**U.G. DEPARTMENT OF COMPUTER TECHNOLOGY  
(C.T.)**



**SYLLABUS**

**2022 – 2025 Batch**

**(With Effect From 2022-2025 Batch and  
Onwards)**

**DEPARTMENT OF COMPUTER TECHNOLOGY**

**Syllabus**

**BATCH: 2022 – 2025**

**Faculty Members**

Dr. M. Rajasenathipathi, M.C.A., M. Phil., Ph.D.,

Ms. C. Keerthana, M.Sc., M. Phil., (Ph.D),

Ms. K. S. Leelavathi, M.Sc., M. Phil., NET., SET., (Ph.D),.

Dr. R. Jayaprakash, M.C.A., M.Phil., Ph.D.,

Ms. A. Kalaivani, M.C.A., M. Phil., (Ph.D),.



**Nallamuthu Gounder Mahalingam College**

**An Autonomous Institution affiliated to Bharathiar University**

**Re-Accredited by NAAC and ISO 9001:2015 Certified Institution**

**Pollachi – 642 001.**

# **NGM College**

## **Vision**

Our dream is to make the college an institution of excellence at the national level by imparting quality education of global standards to make students academically superior, socially committed, ethically strong, spiritually evolved and culturally rich citizens to contribute to the holistic development of the self and society.

## **Mission**

Training students to become role models in academic arena by strengthening infrastructure, upgrading curriculum, developing faculty, augmenting extension services and imparting quality education through an enlightened management and committed faculty who ensure knowledge transfer, instill research aptitude and infuse ethical and cultural values to transform students into disciplined citizens in order to improve quality of life.

## **Department of Computer Technology**

### **Vision**

To continue to be the Premier Department for Computer Technology and to become regionally top-ranked and nationally recognized for Academic Excellence

### **Mission**

- To offer a broad-based education, encourage lifelong learning, foster teamwork, promote creativity, discovery and competitiveness
- To turn out highly qualified graduates into world-class professionals capable of competing in the IT Arena as well as in a research environment

## Program Educational Objectives:

<b>PEO1</b>	Demonstrating the concepts and technologies of Software Industry
<b>PEO2</b>	Motivate to select one domain knowledge and develop smart software solutions as per industry standard
<b>PEO3</b>	Focus to solve real time problems in terms of various technologies.
<b>PEO4</b>	Understand the concepts of software project life cycle during software development.
<b>PEO5</b>	Apply the knowledge of various levels of security in computer field.

## Program Outcomes:

<b>PO1</b>	<b><i>Problem solving</i></b> : Under Graduate students are to apply, algorithmic, real time and Industry standard reasoning to a variety of computational problems.
<b>PO2</b>	<b><i>Problem solving</i></b> : Understand the fundamental knowledge of various domains in IT Industry and change their carrier as per industry Demand.
<b>PO3</b>	<b><i>Self-directed learning</i></b> : Combine the knowledge of mathematics and Software Technologies in the field of Software project development
<b>PO4</b>	<b><i>Information/digital literacy</i></b> : Implement industry standard projects of their own choice using latest tools.
<b>PO5</b>	<b><i>Analytical reasoning</i></b> : Improve the aptitude skill to clear various levels of entrance exams in their carrier.
<b>PO6</b>	<b><i>Physical and mental wellness</i></b> : The Under Graduate students are recognize the Human Excellence and ethical responsibilities through yoga in various disciplines
<b>PO7</b>	<b><i>Reflective thinking and Communication Skills</i></b> : Demonstrate global Industry demand related subjects and transferable skills that a relevant to global industry and employment opportunities
<b>PO8</b>	<b><i>Self-directed learning</i></b> : Graduates will recognize the need for self-motivation to update in technologies to be in par with changing technology
<b>PO9</b>	<b><i>Cooperation/Team work</i></b> : Ability to analyze the local and global impact of computing on individuals, organizations and society.
<b>P10</b>	<b><i>Multicultural competence</i></b> : Identify a timely opportunity and using innovation to pursue that opportunity to create value and wealth for the betterment of the individual and society at large.

## Program Specific Outcomes:

<b>PSO – 01</b>	Acquire academic excellence with professional skill for employment and higher studies.
<b>PSO – 02</b>	Create, select and apply modern tools and techniques to analyze and develop successful software in IT Industry.

### Mapping

<b>PEO</b> <b>PO</b>	<b>PEO1</b>	<b>PEO2</b>	<b>PEO3</b>	<b>PEO4</b>	<b>PEO5</b>
<b>PO1</b>	H	M	M	M	L
<b>PO2</b>	H	L	H	M	M
<b>PO3</b>	H	H	M	M	L
<b>PO4</b>	H	M	H	H	H
<b>PO5</b>	M	H	L	H	M
<b>PO6</b>	H	M	H	M	L
<b>PO7</b>	H	L	H	H	M
<b>PO8</b>	M	H	M	H	M
<b>PO9</b>	H	M	M	H	H
<b>PO10</b>	M	M	L	H	H
<b>PSO-01</b>	H	H	H	H	H
<b>PSO-02</b>	H	H	H	H	H

\*H-High; M-Medium; L-Low

**Nallamuthu Gounder Mahalingam College - Curriculum Development Cell**  
**Scheme of Examination For 2022 - 2025**  
**Choice Based Credit System & OBES**

**For Part I and Part II in First & Second Semesters Only**

**SEMESTER – I**

Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
I	22UTL101 / 22UHN101 / 22UFR101	Tamil Paper - I /	6	-	-	3	50	50	100	3
		Hindi Paper - I /		-	-					
		French Paper - I		-	-					
II	22UEN101	Communication Skills – I ( Level I )	5	-	-	3	50	50	100	3
	22UEN102	Communication Skills – I ( Level II )		-	-					
III	22UCT101	CORE - I : Programming in C	4	-	-	3	50	50	100	4
	22UCT102	CORE II: Digital Fundamentals and Computer Organization	4	-	-	3	50	50	100	4
	22UCT1A1	ALLIED I: Mathematics - I: Mathematical Structures For Computer Science	5	-	-	3	50	50	100	4
	22UCT103	CORE LAB -I : Programming in C	-	4	0	3	25	25	50	2
IV	22UHR101	Human Rights	1	-	-	2	-	50	50	2
	22HEC101	Human Excellence - Personal Values & SKY Yoga Practice – I	1	-	-	2	25	25	50	1
V		Extension Activities – Annexure I	-	-	-	-	-	-	-	-
EC	22CFE101	Fluency in English - I	-	-	-	-	-	-	-	-
		Online Course (Optional) (MOOC / NPTEL / SWAYAM )								Grade
<b>Total</b>			<b>26</b>	<b>4</b>	<b>0</b>	<b>22</b>	<b>300</b>	<b>350</b>	<b>650</b>	<b>23</b>

**SEMESTER – II**

Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
I	22UTL202 / 22UHN202 / 22UFR202	Tamil Paper - II /	6	-	-	3	50	50	100	3
		Hindi Paper - II /		-	-					
		French Paper - II		-	-					
II	22UEN202	Communication Skills – II ( Level I )	5	-	-	3	50	50	100	3
	22UEN203	Communication Skills – II ( Level II )		-	-					
III	22UCT204	CORE III: Java programming	4	-	-	3	50	50	100	4
	22UCT205	Core - IV :Data Structures	4	-	-	3	50	50	100	4
	22UCT2A2	Allied - II : Mathematics II – Operations Research	4	-	-	3	50	50	100	4
	22UCT206	Core Lab - II : Java programming Lab	-	4	-	3	25	25	50	2
IV	22EVS201	Environmental Studies	2	-	-	2	-	50	50	2
	22HEC202	Human Excellence - Family Values & SKY Yoga Practice - II	1	-	-	2	25	25	50	1
V		Extension Activities - Annexure I	-	-	-	-	-	-	-	-
EC	22CFE202	Fluency in English – II	-	-	-	-	-	-	-	-
	22CMM201	Manaiyiyal Mahathuvam - I	1	-	-	2	-	50	50*	Grade
	22CUB201	Uzhavu Bharatham – I	1	-	-	2	-	50	50*	Grade
		Online Course (Optional) (MOOC / NPTEL / SWAYAM )								
<b>Total</b>			<b>26</b>	<b>4</b>	<b>-</b>	<b>26</b>	<b>300</b>	<b>350</b>	<b>650</b>	<b>23</b>

SEMESTER – III										
Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
III	22UCT307	Core V: Advanced Java Programming	5		6	3	50	50	100	4
	22UCT308	Core VI: Database Management System	5		8	3	50	50	100	4
	22UCT309	Core VII: Operating Systems	5		4	3	50	50	100	4
	22UCT3A3	Allied - III : Software Engineering	5		6	3	50	50	100	4
	22UCT310	Core Lab - III: Advanced Java Programming Lab	-	4	0	3	25	25	50	2
	22UCT311	Core Lab IV: Database Management System	-	4	0	3	25	25	50	2
IV	22UCT3N1 / 22UCT3N2	Non Major Elective - I : HTML Lab / Multimedia Lab	1	-	-	2	-	50	50	2
	22HEC303	Human Excellence - Professional Values & Ethics – III	1	-	-	2	25	25	50	1
V		Extension Activities - Annexure I	-	-	-	-	-	-	-	-
EC	22CFE303	Fluency in English – III	-	-	-	-	-	-	-	-
	22CMM302	Manaiyiyal Mahathuvam - II	1	-	-	2	-	50	50*	Grade
	22CUB302	Uzhavu Bharatham – II	1	-	-	2	-	50	50*	Grade
<b>Total</b>			<b>22</b>	<b>8</b>	<b>24</b>	<b>28</b>	<b>275</b>	<b>275</b>	<b>550</b>	<b>23</b>



SEMESTER – IV										
Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
III	22UCT412	Core VIII: Python Programming	5		4	3	50	50	100	4
	22UCT413	Core IX: Linux And Shell Programming	5		4	3	50	50	100	4
	22UCT414	Core X: Data Communication And Networks	5		3	3	50	50	100	4
	22UCT4A4	Allied IV: Big Data Analytics	5		3	3	50	50	100	4
	22UCT415	Core Lab - V: Python Programming Lab		4	0	3	50	50	100	2
	22UCT416	Core Lab - VI : LinuxAnd Shell Programming Lab		4	0	3	50	50	100	2
IV	22UCT4N3/ 22UCT4N4	Non-Major Elective II - Office Automation Lab / CoreIDraw Lab	1	-	-	2	-	50	50	2
	22HEC404	Human Excellence - Social Values & SKY Yoga Practice -IV	1	-	-	2	25	25	50	1
V		Extension Activities - Annexure I	-	-	-	-	-	-	50	1
EC	22CFE404	Fluency in English – IV	-	-	-	-	-	-	-	-
	22CMM403	Manaiyiyal Mahathuvam – III	1	-	-	2	-	50	50*	Grade
	22CUB403	Uzhavu Bharatham – III	1	-	-	2	-	50	50*	Grade
<b>Total</b>			<b>22</b>	<b>8</b>	<b>14</b>	<b>28</b>	<b>325</b>	<b>425</b>	<b>750</b>	<b>24</b>

**SEMESTER – V**

Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External	100	
III	22UCT517	CORE XI: Open Source Technologies	6	-	2	3	50	50	100	5
	22UCT518	CORE XII: Information Security	6	-	2	3	50	50	100	5
	22UCT5E1 / 22UCT5E2 / 22UCT5E3	Core Elective - I :Cloud Computing / Embedded Systems / Fundamentals of Block chain Technology	6		2	3	50	50	100	5
	22UCT519	Core Lab -VII: Open Source Technologies	-	5	0	3	50	50	100	2
	22UCT520	Core Lab - VIII: Web Designing	-	4	0	3	50	50	100	2
	22UCT5AL	Advanced Learner Course - I : Software Testing- Self Study (Optional)	SS		-	3	50	50	100	4*
IV	22UCT5S1 / 22UCT5S2	Skill Based Major Elective - I : R programming/ Scripting Language	2 Hours			2	25	25	50	3
	22HEC505	Human Excellence - National Values & SKY Yoga Practice – V	1	-	-	2	25	25	50	1
V		Extension Activities - Annexure I	-	-	-	-	-	-	-	-
EC	22CFE505	Fluency in English - V	-	-	-	-	-	-	-	-
	22CSD501	Soft Skills Development – I	-	-	-	-	-	-	-	Grade
	22GKL501	General Awareness - Self Study (Online) (SBE) (Optional)	SS		-	2	-	50	50*	Grade
	22UCT5VA	VAC I- IoT (Internet of Things) (Mandatory)	30 Hrs		2	-	25	25	50	2*
<b>Total</b>			<b>19</b>	<b>11</b>	<b>6</b>	-	<b>300</b>	<b>350</b>	<b>650</b>	<b>23</b>

**SEMESTER – VI**

Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem .	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
III	22UCT621	Core - XIII : Framework Technology	6	-	8	3	50	50	100	4
	22UCT6E4 / 22UCT 6E5/ 22UCT 6E6	Core Elective - II : Mobile Computing / Software Project Management / Grid Computing	6	-	4	3	50	50	100	5
	22UCT 6E7 / 22UCT 6E8 / 22UCT 6E9	Core Elective - III : Artificial Intelligence / Ethical Hacking / Machine Learning Techniques	6	-	4	3	50	50	100	4
	22UCT622	Core Lab - IX : Framework Technology	-	5	0	3	50	50	100	3
	22UCT623	Core Lab – X : Google Workspace	-	4	-	3	25	25	50	2
	22UCT624	Project	-	-	-	-	50	50	100	2
	22UCT6AL	Advanced Learner Course -II : Digital Marketing (Optional) - Self Study	SS		-	3	50	50	100*	4*
IV	22UCT6S3 / 22UCT6S4	Skill Based Major Elective -II : Desktop Publishing Lab / Animation Lab	-	2	0	2	25	25	50	3
	22HEC606	Human Excellence - Global Values & SKY Yoga Practice – VI	1	-	-	2	25	25	50	1
EC	22CFE606	Fluency in English - VI	-	-	-	-	-	-	-	-
	22CSD602	Soft Skills Development - II	-	-	-	-	-	-	-	Grade
	22UCT6VA	VAC-II:PC Assembly and CCTV camera Installation (Mandatory)	30Hrs		2	-	25	25	50*	2*
<b>Total</b>			<b>19</b>	<b>11</b>	<b>16</b>	-	<b>325</b>	<b>325</b>	<b>650</b>	<b>24</b>
<b>Grant Total</b>							<b>1750</b>	<b>2150</b>	<b>3900</b>	<b>140</b>

AL – Advanced Learner Course (Optional);

VA – Department Specific Value Added Course

EC – Extra credit/Certification Course / Co - Scholastic Course

\* - Extra Credits & Extra Hour Course

\*\* - Credits based on course content, maximum of 4 credits

**Grand Total = 3900;**

**Total Credits = 140**

## Question Paper Pattern

(Based on Bloom's Taxonomy)

K1-Remember; K2- Understanding; K3- Apply; K4-Analyze; K5- Evaluate

### 1. Theory Examinations: 50 Marks (Part I, II, & III)

(i) Test- I & II, ESE:

Knowledge Level	Section	Marks	Description	Total
K1 & K2 (Q 1 -10)	A (Q 1 – 5 MCQ) (Q 6–10 Define/Short Answer)	10 x 1 = 10	MCQ Define	<b>50</b>
K3 (Q 11-15)	B (Either or pattern)	5 x 3 = 15	Short Answers	
K4 & K5 (Q 16 – 20)	C (Either or pattern)	5 x 5 = 25	Descriptive/ Detailed	

### 2. Theory Examinations: 50 Marks (Part IV : NME)

Knowledge Level	Section	Marks	Description	Total
K1 & K2 (Q 1 -10)	A (Q 1 – 5 MCQ) (Q 6–10 Define / Short Answer)	10 x 1 = 10	MCQ Define	<b>50</b>
K3, K4 & K5 (Q 11-15)	B (Either or pattern)	5 x 8 = 40	Short Answers	

### 3. Practical Examinations: 100/50 Marks

Knowledge Level	Criterion	External/Internal Marks	Total
K3	Record work & Practical	50/50	100
K4			
K5		25/25	50

## Components of Continuous Assessment

### THEORY

**Maximum Marks: 100; CIA Mark: 50**

Components		Calculation	CIA Total
Test 1	$(50 / 3.33) = 15$	15+15+10+05+05	50
Test 2 / Model	$(50 / 3.33) = 15$		
Assignment / Digital Assignment	10		
Seminar / Socratic Seminar	05		
Group Task : GD, Role Play, APS	05		

**Maximum Marks: 50; CIA Mark: 25**

Components		Calculation	CIA Total
Test / Model	10	10+5+5+5	25
Assignment / Digital Assignment	5		
Seminar / Socratic Seminar	5		
Group Task : GD, Role Play, APS	5		

**PRACTICAL**

**Maximum Marks: 50; CIA Mark: 25**

<b>Components</b>		<b>Calculation</b>	<b>CIA Total</b>
Test / Model	15	$15+5+5$	25
Observation Note	5		
Record	5		

**Maximum Marks: 100; CIA Mark: 50**

<b>Components</b>		<b>Calculation</b>	<b>CIA Total</b>
Test / Model	30	$30+5+15$	50
Observation Note	5		
Record	15		

**Maximum Marks: 200; CIA Mark: 100**

<b>Components</b>		<b>Calculation</b>	<b>CIA Total</b>
Test / Model	60	$60+10+30$	100
Observation Note	10		
Record	30		

## **PROJECT**

**Maximum Marks: 100; CIA Mark: 50**

<b>Components</b>		<b>Calculation</b>	<b>CIA Total</b>
Review I	10	10+10+10+20	50
Review II	10		
Review III	10		
Report Submission	20		

**Maximum Marks: 200; CIA Mark: 100**

<b>Components</b>		<b>Calculation</b>	<b>CIA Total</b>
Review I	20	20+20+20+40	100
Review II	20		
Review III	20		
Report Submission	40		

*\* Components for 'Review' may include the following:*

Originality of Idea, Relevance to Current Trend, Candidate Involvement and Presentation of Report for Commerce, Management & Social Work.

Synopsis, System Planning, Design, Coding, Input form, Output format, Preparation of Report & Submission for Computer Science cluster.

## STUDENT SEMINAR EVALUATION RUBRIC

### Grading Scale:

<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>
<b>5</b>	<b>4</b>	<b>2 - 3</b>	<b>0 - 1</b>

<b>CRITERIA</b>	<b>A - Excellent</b>	<b>B - Good</b>	<b>C - Average</b>	<b>D - Inadequate</b>
<b>Organization of presentation</b>	Information presented as interesting story in logical, easy to follow sequence	Information presented in logical sequence; easy to follow	Most of information presented in sequence	Hard to follow; sequence of information jumpy
<b>Knowledge of subject &amp; References</b>	Demonstrated full knowledge; answered all questions with elaboration & Material sufficient for clear understanding <b>AND</b> exceptionally presented	At ease; answered all questions <b>but</b> failed to elaborate & Material sufficient for clear understanding <b>AND</b> effectively presented	At ease with information; answered most questions & Material sufficient for clear understanding <b>but</b> not clearly presented	Does not have grasp of information; answered only rudimentary Questions & Material not clearly related to topic <b>OR</b> background dominated seminar
<b>Presentation Skills using ICT Tools</b>	Uses graphics that explain and reinforce text and presentation	Uses graphics that explain text and presentation	Uses graphics that relate to text and presentation	Uses graphics that rarely support text and presentation
<b>Eye Contact</b>	Refers to slides to make points; engaged with audience	Refers to slides to make points; eye contact majority of time	Refers to slides to make points; occasional eye contact	Reads most slides; no or just occasional eye contact
<b>Elocution – (Ability to speak English language)</b>	Correct, precise pronunciation of all terms Voice is clear and steady; audience can hear well at all times	Incorrectly pronounces few terms Voice is clear with few fluctuations; audience can hear well most of the time	Incorrectly pronounces some terms Voice fluctuates from low to clear; difficult to hear at times	Mumbles and/or Incorrectly pronounces some terms Voice is low; difficult to hear



## WRITTEN ASSIGNMENT RUBRIC

### Grading Scale:

<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>	<b>F</b>
<b>09 - 10</b>	<b>07- 08</b>	<b>05 - 06</b>	<b>03 - 04</b>	<b>01 - 02</b>

<b>CRITERION</b>	<b>A - Excellent</b>	<b>B - Good</b>	<b>C - Average</b>	<b>D - Below Average</b>	<b>F - Inadequate</b>
<b>Content &amp; Focus</b>	Hits on almost all content exceptionally clear	Hits on most key points and writing is interesting	Hits in basic content and writing is understandable	Hits on a portion of content and/or digressions and errors	Completely off track or did not submit
<b>Sentence Structure &amp; Style</b>	<ul style="list-style-type: none"> <li>* Word choice is rich and varies</li> <li>* Writing style is consistently strong</li> <li>* Students own formal language</li> </ul>	<ul style="list-style-type: none"> <li>* Word choice is clear and reasonably precise</li> <li>* Writing language is appropriate to topic</li> <li>* Words convey intended message</li> </ul>	<ul style="list-style-type: none"> <li>* Word choice is basic</li> <li>* Most writing language is appropriate to topic</li> <li>* Informal language</li> </ul>	<ul style="list-style-type: none"> <li>* Word choice is vague</li> <li>* Writing language is not appropriate to topic</li> <li>* Message is unclear</li> </ul>	* Not adequate
<b>Sources</b>	Sources are cited and are used critically	Sources are cited and some are used critically	Some sources are missing	Sources are not cited	Sources are not at all cited
<b>Neatness</b>	Typed; Clean; Neatly bound in a report cover; illustrations provided	Legible writing, well-formed characters; Clean and neatly bound in a report cover	Legible writing, some ill-formed letters, print too small or too large; papers stapled together	Illegible writing; loose pages	Same as below standard
<b>Timeliness</b>	Report on time	Report one class period late	Report two class periods late	Report more than one week late	Report more than 10 days late


**Continuous Internal Assessment for Project**  
**For Computer Science Cluster**

**Maximum Marks: 50 Marks**

Criterion	Mode of Evaluation	Marks	Total
I	Synopsis, Company Profile, System Specification, Existing System, Proposed System OR (For Android Developments) Planning Stage	10	50
II	Supporting Diagrams like system flowchart, ER, DFD, Usecase and Table Design OR UI and UX Design Application Architect and Prototyping	10	
III	Coding, Input forms, Output format, Testing OR Development, Testing	20	
IV	Preparation of Report & Submission	10	

**External Assessment: 50 Marks**

Mode of Evaluation	Marks	Total	Grand Total
<b>Project Report</b>			50
Title Relevance of the Industry/Institute	05	30	
Technology	05		
Design and development Publishing	10		
Testing, Report	10		
<b>Viva Voce</b>			
Project Presentation	10	20	
Q&A Performance	10		

  
 Name and signature of Principal  
 (Dr.R.Muthukumaran)  
**Dr. R. MUTHUKUMARAN,**  
 M.A., M.Phil., B.Ed., Ph.D.,  
**PRINCIPAL**  
 N.G.M. College, Pollachi - 642 901  
 Coimbatore District

  
 HOD Signature  
**Dr. M. RAJASENATHIPATHI** M.A., M.C.A., M.Phil., Ph.D.,  
 Head of the Department  
 Department of Computer Technology  
 Nallamuthu Gounder Mahalingam College (Autonomous)  
 POLLACHI - 642 901.

# **SEMESTER- I**

<b>Programme Code:</b>	B.Sc.			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT101			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
				<b>Title</b>	<b>Semester:</b>	I	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	<b>Tutorial Hrs./Sem.</b>	-	CORE I: PROGRAMMING IN C	<b>Credits:</b>	4	

### Course Objective

To focus on the language and syntax of C programming concepts.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	To remember data types, identifier, arrays, strings and pointers	K1
CO2	To understand how to write and use control statements and functions in C	K2
CO3	To implement the concept of pointers, structure and union	K3
CO4	To evaluate string functions and file Operations in C programming for a given application	K4
CO5	To evaluate random file operations, preprocessor and command line arguments	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M	M	M	L	H	M	M	M	M	M	M
CO2	H	L	H	M	M	M	L	M	M	M	M	M
CO3	H	H	M	M	L	H	H	H	L	H	M	H
CO4	H	M	H	H	H	M	H	H	H	H	L	H
CO5	M	M	L	H	M	H	M	M	M	M	H	M

\*H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Unit I</b>	<b>Introduction to C</b> :Overview of C – History and Importance of C – Basic Structure of C programs -Development of program logic skills through Flowchart and Algorithm – Programming Style– Executing a ‘C’ program – Character set –C Tokens–Keywords – Identifiers – Constants– Variables – Rules for defining variables- Data types, – Declaring and initializing variables–Operators & Expressions–Precedence of arithmetic – Type conversion in expressions– Mathematical functions – <b>Managing Input and output operations</b> : Introduction – Reading a character–Writing a character Formatted input-Formatted output Simple Programs	12
<b>Unit II</b>	<b>Control Statements:</b> IF, IF..ELSE Statements, ELSE...IF ladder – Switch Statement – GOTO Statement – WHILE Statement – Do Statement – FOR Statement.-Jumps in loops. <b>Arrays:</b> One dimensional Arrays – Two Dimensional Arrays –simple Structures: Arrays within Structures–Union.	12
<b>Unit III</b>	<b>Functions:</b> User-defined functions- -Elements of user defined function, definition of function - Return value & their types, function calls & declarations-Category of functions: No arguments & No return values-arguments that No return values – Arguments with return values-No arguments that return a value-Nesting of functions-Recursion	12
<b>Unit IV</b>	<b>String manipulation:</b> Introduction- Declaring & Initializing String variables –Reading string from terminal, Writing string to screen – String handling Functions. <b>Pointers:</b> Introduction - Accessing, Declaring & Initializing pointer Variables	12
<b>Unit V</b>	<b>Files:</b> Defining and opening a file – Closing a file –I/O operations on sequential file– Command line arguments- Programs using Files and CommandLine Arguments	12
	<b>Total Contact Hrs</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	E.Balagurusamy	Programming in ANSI C	Tata McGraw-Hill Publishing Co&Ltd., Eighth Edition	2019

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Greg Perry, Dean Miller	C Programming – Absolute Beginner’s Guide	Third Edition	2013
2	Yashvant Kanetkar	Let us C	17th Edition	2020

**Web References**

1. <a href="https://www.javatpoint.com/data-types-in-c">https://www.javatpoint.com/data-types-in-c</a>
2. <a href="https://www.tutorialspoint.com/cprogramming/c_arrays.html">https://www.tutorialspoint.com/cprogramming/c_arrays.html</a>
3. <a href="https://www.programiz.com/c-programming/c-functions">https://www.programiz.com/c-programming/c-functions</a>
4. <a href="https://www.programiz.com/c-programming/c-pointers">https://www.programiz.com/c-programming/c-pointers</a>
5. <a href="https://www.geeksforgeeks.org/basics-file-handling-c/">https://www.geeksforgeeks.org/basics-file-handling-c/</a>

<b>Programme Code:</b>	B.Sc.			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT102			<b>Title</b>	<b>Batch:</b>	2022 - 2025
				<b>Title</b>	<b>Semester:</b>	I
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	<b>Tutorial Hrs./Sem.</b>	–	CORE II: DIGITAL FUNDAMENTALS AND COMPUTER ORGANIZATION	<b>Credits:</b>	4

### Course Objective

To convert the knowledge on digital circuits, logic gates and about interfacing of various components.

To cover the various digital components used in the Organization and Hardware design of digital computers

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	To recollect number system, Binary Codes concepts	K1
CO2	To understand the concepts of Boolean laws, logic gates, Karnaugh map for Minimization of POS and SOP form of Boolean expressions.	K2
CO3	To apply arithmetic and logic circuits, different sequential circuits with flipflops, registers.	K3
CO4	To analyze the concept of Register Organization, Data Transfer and Manipulation, Registers and Memory Organization.	K4
CO5	To evaluate memory hierarchy and types of memory	K5

## Mapping

<b>PO /PSO CO</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PSO1</b>	<b>PSO2</b>
<b>CO1</b>	H	M	H	M	L	H	M	H	H	M	M	M
<b>CO2</b>	H	L	H	M	M	M	L	M	M	M	H	M
<b>CO3</b>	H	H	L	M	L	M	H	H	L	H	M	H
<b>CO4</b>	H	L	H	H	H	M	H	M	H	H	L	H
<b>CO5</b>	M	M	L	H	M	H	M	M	M	M	H	L

\*H-High; M-Medium; L-Low

<b>Units</b>	<b>Content</b>	<b>Hrs</b>
<b>Unit I</b>	Number Systems and Binary Codes: Digital Electronics – Integrated circuits or Chip - Decimal System - Binary system – Octal System – Hexadecimal System – Binary addition – Binary Multiplication and Division – 1’s Complement of a binary Number-9’s Complement - 10’s Complement - BCD – Gray Code - Excess-3 Code — Alphanumeric codes – Parity method for error detection and correction.	12
<b>Unit II</b>	Boolean Algebra-Logic Gates– Karnaugh Map and Minimization: Boolean Algebra – Gates – Inverter or NOT Gate – OR Gate – AND Gate – NOR Gate – NAND Gate – De Morgan’s Theorems – Exclusive OR Gate – Exclusive NOR Gate – Karnaugh Map – Canonical Form I – Karnaugh Map - Construction and Properties – Minimization of SOP form using Karnaugh map - Minimization of POS form using Karnaugh map.	12
<b>Unit III</b>	Arithmetic and Logic circuits: Half Adder – Full Adder — Half- Subtractor – Full-Subtractor - Sequential Circuits, Flip-Flops: Flip-Flops- R-S Flip- Flops- Positive Edge Triggered J-K Flip-Flop- Registers: Register – Decoder – Encoder – Multiplexer – Demultiplexer.	12
<b>Unit IV</b>	Central Processing Unit: General Register Organization – Stack Organization – Instruction Formats – Data Transfer and Manipulation – Reduced Instruction Set Computer (RISC).	12
<b>Unit V</b>	Memory Organization: Memory Hierarchy – Main Memory – Auxiliary Memory – Associative Memory – Cache Memory – Virtual Memory.	12
	<b>Total Contact Hrs</b>	<b>60</b>



**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Puri.V.K	Digital Electronics Circuits and Systems	22 <sup>nd</sup> Reprint, TATA Mc-Graw Hill Publications, ISBN-13: 978-0074633175	2017
2	Morris Mano. M	Computer System Architecture	3 <sup>rd</sup> Edition	2017

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Donald P Leach, Albert Paul Malvino, Gautam Saha	Digital Principles and Applications	8 <sup>th</sup> Edition, TATA McGraw-Hill Publications.	2014
2	Mandal S K	Digital Electronics: Principles and Applications	1 <sup>st</sup> Edition, ISBN-13:978-0070153820.	2017
3	Saini S.P.S	Computer System Architecture and Organization	S. K. Kataria & Sons Publication, ISBN-13:978-8189757731	2015
4	Hamacher.C, Zvonko.V, Zaky.S	Computer Organization	5 <sup>th</sup> Edition Tata Mc Graw Hill Publication, ISBN-13:9781259005275	2017

**Web References**

- |  |
|--|
| 1. <a href="https://circuitglobe.com/number-system-in-digital-electronics.html">https://circuitglobe.com/number-system-in-digital-electronics.html</a>                               |
| 2. <a href="https://www.tutorialspoint.com/digital_circuits/digital_circuits_logic_gates.html">https://www.tutorialspoint.com/digital_circuits/digital_circuits_logic_gates.html</a> |
| 3. <a href="https://www.tutorialspoint.com/digital_circuits/digital_circuits_flip_flops.html">https://www.tutorialspoint.com/digital_circuits/digital_circuits_flip_flops.html</a>   |
| 4. <a href="https://www.tutorialspoint.com/computer_fundamentals/computer_cpu.htm">https://www.tutorialspoint.com/computer_fundamentals/computer_cpu.htm</a>                         |
| 5. <a href="https://www.tutorialsmate.com/2020/04/types-of-computer-memory.html">https://www.tutorialsmate.com/2020/04/types-of-computer-memory.html</a>                             |

<b>Programme Code:</b>	B.Sc.			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT1A1			<b>Title</b>	<b>Batch:</b>	2022 - 2025
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	5	<b>Tutorial Hrs./Sem.</b>	-	ALLIED 1: MATHEMATICS – I - MATHEMATICAL STRUCTURE FOR COMPUTER SCIENCE	<b>Semester:</b>	I
					<b>Credits:</b>	4

### Course Objective

To gain knowledge of the concepts of matrices, algebraic equations, numerical differentiation, integration and correlation for computer applications.

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	To remember an in-depth knowledge in Matrices, Determinants, Inverse of a matrix, Rank of a Matrix and Eigen value Problems	K1
CO2	To understand the concepts of numerical differentiation and integration	K2
CO3	To apply an appropriate numerical method for solving algebraic	K3
CO4	To figure out the concept of Mean, Median, Mode, Measures of dispersion and the law relating to Correlation and Regression	K4
CO5	To evaluate the concept of correlation and correlation evaluation regression	K5

## Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M	M	M	L	H	M	H	H	M	M	M
CO2	M	H	H	M	M	M	L	M	H	H	H	M
CO3	H	H	L	H	L	M	H	H	L	H	L	H
CO4	L	L	H	H	H	M	H	M	H	H	L	H
CO5	M	M	L	L	M	H	M	M	H	M	H	L

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<b>Matrices</b> – Introduction – Determinants – Inverse of a matrix – Rank of a Matrix – EigenValue problems	15
Unit II	<b>System of Simultaneous Linear algebraic Equation:</b> Gauss elimination, Gauss Jordan. <b>The solution of Numerical Algebraic and Transcendental equation</b> – Bisection method – Newton Raphson method.	15
Unit III	<b>Numerical Differentiation:</b> Newton's forward Difference - Backward Difference – <b>Startling formula Numerical Integration:</b> Trapezoidal Rule and Simpson's rule - <b>Numerical solution of ordinary differential equations:</b> Taylor method.	15
Unit IV	<b>Measures of central tendency:</b> Mean (Individual Series), Median Discrete Series) and Mode (Continuous Series) – Relationship among mean, median and mode. Case study: Calculate mean, median and mode for students mark list. <b>Measures of dispersion:</b> Range, quartile deviation, mean deviation and Standard deviation.	15
Unit V	<b>Correlation:</b> Karl Pearson's coefficient of correlation – <b>Rank correlation regression:</b> Regression Equations – Difference between Correlation and Regression.	15
	<b>Total Contact Hrs</b>	<b>75</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Dr. Venkataraman. M. K	Engineering Mathematics	Volume II, Third Edition, NPC – (Unit I).	2001
2	Kandasamy.P, Thilagavathi.K, Gunavathi. K	Numerical Methods	Revised Edition, New Delhi, S. Chand and Company Ltd, ISBN-13: 9788121914383.	2013
3	Pillai.R.S.N, Bagavathi.V	Statistical Methods	New Delhi, Sultan Chand and Sons Company Limited, (Unit IV &V). ISBN-13: 978-9352533091	2016

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	N. P. Bali., Dr. Manish Goyal	A text book of Engineering Mathematics	Voll, 9th edition, University science Press, New Delhi. ISBN 13:- 9788131808320.	2013
2	Gupta .S.C, Kapoor .V.K	Fundamental of Mathematical Statistics	Sultan Chand and Sons-Tb,ISBN-13:9788180549687.	2018

**Web references:**

1. <a href="https://www.vedantu.com/maths/types-of-matrices">https://www.vedantu.com/maths/types-of-matrices</a>
2. <a href="https://byjus.com/maths/gauss-elimination-method/">https://byjus.com/maths/gauss-elimination-method/</a>
3. <a href="http://www.math.pitt.edu/~sparling/052/23052/23052notes/23052notestojan14th/node3.html">http://www.math.pitt.edu/~sparling/052/23052/23052notes/23052notestojan14th/node3.html</a>
4. <a href="https://statistics.laerd.com/statistical-guides/measures-central-tendency-mean-mode-median.php">https://statistics.laerd.com/statistical-guides/measures-central-tendency-mean-mode-median.php</a>
5. <a href="https://www.bmj.com/about-bmj/resources-readers/publications/statistics-square-one/11-correlation-and-regression">https://www.bmj.com/about-bmj/resources-readers/publications/statistics-square-one/11-correlation-and-regression</a>

<b>Programme Code:</b>	B.Sc.			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT103			<b>Title</b>	<b>Batch:</b>	2022 - 2025
				LAB – I - PROGRAMMING IN C	<b>Semester:</b>	I
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	<b>Tutorial Hrs./Sem.</b>	–		<b>Credits:</b>	2

### Course Objective

On successful completion of this subject the students will be able to enhance their analyzing and problem solving skills and use the same for writing programs in C.

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	To remember the concept of data types, decision making and looping control statements	K1
CO2	To get the idea of array, strings and functions in C	K2
CO3	To access the file information through open/close and reading/writing operations in a file	K3
CO4	To remember the concept of pointers	K4
CO5	To get the idea of file functions	K5

## Mapping

<b>PO /PSO CO</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PSO1</b>	<b>PSO2</b>
<b>CO1</b>	H	M	M	M	L	H	M	H	H	M	H	M
<b>CO2</b>	M	M	H	L	M	M	L	H	H	H	H	M
<b>CO3</b>	H	H	L	H	H	M	H	H	L	H	L	H
<b>CO4</b>	L	H	H	H	H	H	H	M	H	H	L	H
<b>CO5</b>	M	M	L	L	M	H	M	L	H	M	H	L

\*H-High; M-Medium; L-Low

<b>Content</b>	<b>Hrs</b>
<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Write a C program to illustrate the concept of operators in C.</li> <li>2. Write a C program to illustrate the concept of conditional and unconditional control statements.</li> <li>3. Write a C program to illustrate the concept of Arrays.</li> <li>4. Write a C program to illustrate the concept of string and its functions.</li> <li>5. Write a C program to illustrate the concept of Functions.</li> <li>6. Write a C program to illustrate the concept of call by value.</li> <li>7. Write a C program to illustrate the concept of call by reference.</li> <li>8. Write a C program to illustrate the concept of pointers.</li> <li>9. Write a C program to illustrate the concept of File and its Operations.</li> <li>10. Write a C program to illustrate the concept of Command line Arguments.</li> </ol>	60
<b>Total Contact Hrs</b>	<b>60</b>



**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.

# **SEMESTER- II**

<b>Programme Code:</b>	B.Sc.			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT204			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
				CORE III: JAVA PROGRAMMING	<b>Semester:</b>	II	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	Tutorial Hrs./Sem.	–		<b>Credits:</b>	4	

### Course Objective

To provide profound coverage on classes, multithreading, exception handling, applets and file handling in Java

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember about classes, objects, members of a class and relationships among them needed for a specific problem	K1
CO2	Comprehend the concepts of inheritance, interface and package	K2
CO3	Examine error handling techniques using exception handling	K3
CO4	Evaluate the concepts of thread, applet and files	K4
CO5	Developed skills in designing abstract window toolkit	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Unit I</b>	Fundamentals of Object – oriented programming – Introduction – Object-object oriented programming –Objects and Classes – Data abstraction and Encapsulation – Inheritance – Polymorphism – Dynamic Binding – Message Communication – Benefits of OOP – Applications of OOP – Java Evolution – History –Java features – How java differs from C and C++ - Java and the Internet – Java and World Wide Web – WebBrowsers – Java Environment – Overview of Java Language – Simple Java Program – Java Program Structure – Java Tokens – Java Statements – Implementing Java – Java Virtual Machine – Command LineArguments.	12
<b>Unit II</b>	Constants, Variables and Data Types – Declaration of variables – Scope of Variables – Symbolic Constants –Type Casting – Operators and Expressions – Arithmetic Operators – Relational Operators – Logical Operators – Assignment Operators – Increment and Decrement Operators –Conditional Operator – Bitwise operator – Special Operators – Arithmetic Expressions – Evaluation of Expressions – Precedence of Arithmetic Operators - Type Conversions in Expressions – Operator Precedence and Associativity – Decision Making and Branching – Decision Making with If statement – Simple If statement – if-Else statement – Nesting of if-Else statement – The Else if ladder – the switch statement – the ?: operator.	12
<b>Unit III</b>	Decision Making and Looping – The While Statement – the Do statement – The For statement – Jumps in Loops – Labeled Loops – Classes, Objects and Methods – Defining a Class – Fields Declaration – Methods Declaration – Creating Objects – Accessing Objects – Constructors – Method Overloading – static members – Nesting of Methods – Inheritance – Overriding methods – Final Variables – Final Classes – Finalizer Methods – Abstract Methods and classes – Methods with Varargs – Visibility Control – Arrays and Strings – Wrapper classes – Enumerated types.	12
<b>Unit IV</b>	Interfaces – Defining Interfaces – Extending Interfaces – Implementing Interfaces – Accessing Interface variables – Packages – Java API Packages – Naming Conventions – Creating Packages – Accessing a Package – Using a Package – Adding a class to a package – Hiding classes – static import – Multithreaded	12

	Programming – Creating Threads – Extending the Thread classes – Stopping and Blocking a Thread – Lifecycle of Thread – Using Thread methods	
<b>Unit V</b>	Types of Errors – Exception – Syntax of Exception handling code – Multiple catch statements – Using Finally statement – Throwing our own Exceptions - Applet Programming – How Applet differs from Applications –Building Applet Code – Applet Lifecycle – Creating an Executable Applet – Concept of Streams – Stream Classes – Byte-Stream classes – Character Stream classes – Using Streams – other useful I/O classes – Using the file class – I/O functions – Creating of files – Reading / Writing characters – Reading /writing bytes – Handling Primitive data types – Random Access files – Interactive I/O – Other stream classes.	12
	<b>Total Contact Hrs</b>	<b>60</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.

### Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Balagurusamy. E	Programming With JAVA A Primer	6 <sup>th</sup> Edition, Tata McGraw Hill Publications, ISBN-13: 9780070141698.	2019

**Reference Books**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	John R. Hubbard	Programming with Java	2 <sup>nd</sup> Edition, Schaum's Outline Series, Tata McGraw Hill Publications, ISBN-13: 9780070589421.	2013
2	Timothy Budd	Understanding Object Oriented Programming with Java	2 <sup>nd</sup> Edition, Pearson Education, ISBN-13: 9780201308815.	2016
3	Deitel&Deitel	Java TM: How to Program	9 <sup>th</sup> Edition, PHI, ISBN-13: 9780136123712	2013

**Web references:**

1. <a href="http://iiti.ac.in/people/~tanimad/JavaTheCompleteReference.pdf">iiti.ac.in/people/~tanimad/JavaTheCompleteReference.pdf</a>
2. <a href="http://www.onlineprogrammingbooks.com/learning-java-4th-edition/">http://www.onlineprogrammingbooks.com/learning-java-4th-edition/</a>
3. <a href="https://www.javatpoint.com/serialization-in-java">https://www.javatpoint.com/serialization-in-java</a>
4. <a href="https://www.journaldev.com/2452/serialization-in-java">https://www.journaldev.com/2452/serialization-in-java</a>
5. <a href="https://www.tutorialspoint.com/java/index.htm">https://www.tutorialspoint.com/java/index.htm</a>

<b>Programme Code:</b>	B.Sc.		<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT205		<b>Title</b>	<b>Batch:</b>	2022 – 2025
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	<b>Tutorial Hrs./Sem.</b>	–	<b>Semester:</b>	II
				<b>Credits:</b>	4
			CORE IV: DATA STRUCTRES		

### Course Objective

To understand the concepts of array, stack, queue, list, linked list, tree and their computer applications.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	To remember arrays, stack/queue operations and trees	K1
CO2	To understand and develop skills to analyze simple linear and non linear datastructures	K2
CO3	To apply the concept of linked lists, graphs and trees for the realworldproblems	K3
CO4	To evaluate file organizations, various searching and sorting methodologies	K4
CO5	To apply the concept of Binary trees	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M	H	M	L	H	M	H	H	M	M	M
CO2	M	H	H	L	H	M	L	H	H	M	H	M
CO3	H	H	L	H	H	L	H	M	L	H	L	H
CO4	L	H	M	H	H	H	H	M	H	H	M	H
CO5	M	M	L	L	M	H	M	L	H	M	H	M

\*H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Unit I</b>	<b>Introduction</b> - Definition – Structure and properties of Algorithms – Development of an Algorithm – Data structures and Algorithms – Data structure – Definition and Classification. <b>Arrays:</b> Introduction – Array Operations - Number of elements in an array, representation of Arrays in memory, Applications	12
<b>Unit II</b>	Stacks: Introduction – Stack Operations – Applications .Queues: Circular Queues – Other types of Queues – Applications.	12
<b>Unit III</b>	Linked Lists: Introduction – Singly Linked Lists – Circular Linked Lists – Doubly Linked Lists – Applications.	12
<b>Unit IV</b>	<b>Trees:</b> Introduction – Trees – Basic Terminologies - Representation of Trees. <b>Binary Trees:</b> Basic Terminologies and Types - Representation of Binary Trees - Binary Tree Traversals – Applications. <b>Graphs:</b> Introduction – Definition and basic Terminologies.	12
<b>Unit V</b>	File Organizations: Introduction – Files - Keys – Basic File Operations – Sequential File Organizations – Indexed sequential File Organizations – Direct File Organizations. Searching: Linear search– Binary search. Sorting: Merge sort and Quick sort.	12
	<b>Total Contact Hrs</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---



**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	GAV Pai	Data Structures and Algorithms – Concepts, Techniques and Applications	Tata MCGrawHill Publications ISBN-10: 0070667268	2017

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Aaron M Tanenbaum, Yedidyeh langsam, Moshe J Augenstein,	Data Structure using C	Facsimile Edition, Pearson India, ISBN-13:978-8131702291.	2018
2	Ashok N Kamthane	Programming and Data Structures	PearsonEducation, 1 <sup>st</sup> Indian Print, ISBN-13:978-131724224.	2009

**Web references:**

1. <a href="https://www.w3schools.in/cplusplus-tutorial/working-with-files/">https://www.w3schools.in/cplusplus-tutorial/working-with-files/</a>
2. <a href="https://www.javatpoint.com/ds-stack-vs-queue">https://www.javatpoint.com/ds-stack-vs-queue</a>
3. <a href="https://www.javatpoint.com/ds-linked-list">https://www.javatpoint.com/ds-linked-list</a>
4. <a href="https://www.javatpoint.com/binary-tree">https://www.javatpoint.com/binary-tree</a>
5. <a href="https://www.javatpoint.com/bubble-sort">https://www.javatpoint.com/bubble-sort</a>



<b>Programme:</b>	B.Sc.			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT2A2			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	<b>Tutorial Hrs./Sem.</b>	–	ALLIEDII: MATHEMATICS – II - OPERATIONS RESEARCH	<b>Semester:</b>	II	
					<b>Credits:</b>	4	

### Course Objective

Every industrial organization faces multifaceted problems to identify best possible solution to their problems. OR aims to help the executives to obtain optimal solution with the use of OR techniques and to locate best or optimal solution.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	To recollect the modeling tools and computational tools as well as analytic skills to evaluate the problems.	K1
CO2	To understand how to translate real world problem given in words into a mathematical formulation.	K2
CO3	To apply mathematical optimization techniques, existing optimization tool kits to write computer programs and to implement algorithms and solve problems.	K3
CO4	To analyze the problem situation leading to better control, better co-ordination, better systems and finally better decisions.	K4
CO5	To analyze the concept of CPM and PERT	K5

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M	H	M	L	H	M	H	H	M	M	H
CO2	M	M	H	L	MH	M	L	H	H	H	H	M
CO3	H	H	L	H	H	M	H	M	L	H	L	H
CO4	L	H	M	H	H	H	H	M	H	H	L	L
CO5	M	M	L	L	M	H	M	L	H	M	H	M

\*H-High; M-Medium; L-Low

<b>Units</b>	<b>Content</b>	<b>Hrs</b>
<b>Unit I</b>	Linear Programming Problem: Graphical Solution Method- General Linear Programming Problem (Definition alone) - Canonical and Standard forms of LPP. Simplex Method: Basic Solution and Degenerate Solutions to Linear Equation- Simplex Method.	12
<b>Unit II</b>	Transportation Problem: North West Corner Method- Least Cost Method- Vogel's Approximation Method- Moving towards optimality UV Method. Assignment Problem: Definition- Assignment Algorithm.	12
<b>Unit III</b>	Inventory Control: Introduction – Types of Inventory – Inventory Decision- Economical Order Quantity (EOQ) - Deterministic Inventory Problems.(Simple Problems)	12
<b>Unit IV</b>	Sequencing Problems: Introduction- Problems with n Jobs and 2 Machines- Problems with n Jobs and k Machines.	12
<b>Unit V</b>	Network Scheduling: Introduction- Network and Basic Components- Rules of Network Construction- Time calculation in Networks-CPM-PERT- PERT Calculations- Difference between CPM and Pert Network.	12
	<b>Total Contact Hrs</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	KantiSwarup, P.K.Gupta, Man Mohan	Operations Research	Sultan Chand & Sons, Seventh Edition ISBN-13: 978-8180547713	2010

**Reference Books**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	R. Paneer Selvam,	Operation Research	Prentice Hall of India Pvt Ltd, second edition	2016

**Web references:**

1. <a href="https://ncert.nic.in/ncerts/l/lemh206.pdf">https://ncert.nic.in/ncerts/l/lemh206.pdf</a>
2. <a href="https://www.mygreatlearning.com/blog/transportation-problem-explained/">https://www.mygreatlearning.com/blog/transportation-problem-explained/</a>
3. <a href="https://www.researchgate.net/publication/245280760_Deterministic_Inventory_Models_for_Variable_Production">https://www.researchgate.net/publication/245280760_Deterministic_Inventory_Models_for_Variable_Production</a>
4. <a href="https://link.springer.com/chapter/10.1007%2F978-3-662-08011-5_10">https://link.springer.com/chapter/10.1007%2F978-3-662-08011-5_10</a>
5. <a href="https://en.wikipedia.org/wiki/Network_congestion">https://en.wikipedia.org/wiki/Network_congestion</a>

<b>Programme Code:</b>	B.Sc.			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT206			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
				LAB – II: JAVA PROGRAMMING Lab	<b>Semester:</b>	II	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	<b>Tutorial Hrs./Sem.</b>	–		<b>Credits:</b>	2	

### Course Objective

To utilize java programming concepts for developing, compiling and running java applications and applets.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the basic concepts of Java Programming with emphasis on ethics and principles of professional coding	K3
CO2	Demonstrate the creation of objects, classes and methods and the concepts of constructor, methods overloading, Arrays, branching and looping	K4
CO3	Create data files and Design a page using AWT controls and Mouse Events in Java programming Implement the concepts of code reusability and debugging.	K3
CO4	Develop applications using Strings, Interfaces and Packages and applets	K4
CO5	Construct Java programs using Multithreaded Programming and Exception Handling	K4

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	M	L	H	M	M	H	M	M	H
CO2	M	H	H	L	H	M	L	H	H	M	H	M
CO3	H	H	L	H	H	L	H	M	L	H	L	H
CO4	L	H	M	M	H	H	H	M	H	H	M	H
CO5	M	M	L	L	M	H	M	L	H	M	H	M

\*H-High; M-Medium; L-Low

Content	Hrs
<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Write a java program to illustrate the concept of Package creation.</li> <li>2. Write a java program to illustrate the concept of threading.</li> <li>3. Write a java program to illustrate the concept of synchronization.</li> <li>4. Write a java program to illustrate the concept of Exception Handling Mechanism.</li> <li>5. Write a java program to develop an Applet.</li> <li>6. Write a java program to implement to the concept of decision making statements.</li> <li>7. Write a java applet program to illustrate the concept of multithreading.</li> <li>8. Write a java program using file concept.</li> <li>9. Write a java program to illustrate the concept of control statements</li> <li>10. Write a java program to illustrate the concept of Useful I/O Classes</li> </ol>	60
<b>Total Contact Hours</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

# **SEMESTER- III**



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT307			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	05	<b>Tutorial Hrs./Sem.</b>	06	CORE V: ADVANCED JAVA PROGRAMMING	<b>Semester:</b>	III	
					<b>Credits:</b>	04	

### Course Objective

To inculcate the students to understand the advanced JAVA concepts and develop Java based applications by applying these advanced concepts to implement in web based applications.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Create Applications using Swing Components.	K4
CO2	Understand about Servlets and Server Side Includes	K2
CO3	Implement JDBC connectivity and Java Server Pages	K3
CO4	Review the various types of beans	K4
CO5	Understand and apply Well-Formed XML and different types of XML Schemas	K5

### Mapping

PO / PSO CO	PO 1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	H	M
CO3	H	M	H	M	H	H	M	H	M	H	L	M
CO4	M	H	L	H	M	M	H	L	H	M	M	H
CO5	H	L	H	M	H	H	L	H	M	H	H	M

\*H-High; M-Medium; L-Low

<b>Units</b>	<b>Content</b>	<b>Hrs</b>
<b>Unit I</b>	Tour of Swing: JApplet- Icons and Labels – JText Fields – JButtons – JCombo Boxes - JTabbed Panes – JScroll Panes – JTrees – JTables– Exploring Swing.	15
<b>Unit II</b>	Servlet Overview and Architecture, Movement to Server-Side Java – Java Servlet - Practical applications for Java Servlets – Java Servlet Alternatives – Reasons to Use Java Servlets – Java Servlet Architecture. Servlet Basics – The Life Cycle of a Servlet – A Basic Servlet – Basic Servlet Source – Building and Installing the Basic Servlet – The HTML Required to Invoke the Servlet – Dissecting the Basic Servlet.	15
<b>Unit III</b>	JSP –Conditions – Directives – Declarations- Implicit Variables – Scriptlets – Expressions. Servlet Sessions: Session Tracking – Working with Cookies.	15
<b>Unit IV</b>	Enterprise Java Bean: Introduction – Enterprise Java Bean Technology - Types of Bean - Examples of EJB. Server-Side includes - Servlet chaining: Uses for Servlet chain - Invoking a Servlet Chain– A practical Example using Servlet Chaining.	15
<b>Unit V</b>	Servlets and JDBC– Two and Three-tier Database Access Models – JDBC Driver Types – JDBC Basics – A Basic JDBC Servlet – JDBC RMI.	15
	<b>Total Contact Hrs</b>	<b>75</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Herbert Schildt	JAVA 2: The Complete Reference	5 <sup>th</sup> Edition, Tata-McGraw Hill, ISBN-13: 9780070495432	2017
2	James Goodwill	Developing Java Servlets	2 <sup>nd</sup> Edition, Tech media, ISBN-13 : 978-0672321078	2014
3	Rima Patel Sriganesh, Gerald Brose, Micah Silverman.	Mastering Enterprise Java Beans 3.0	Wiley India Edition, Wiley India Pvt. Ltd, ISBN-13 : 978-0471785415	2011

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	SubrahmanyamAllaramaju,Cedric Buest , Marc Wilcox, Sameer Tyagi	Professional Java Server Programming J2EE	1.3 Edition, WROX Press Ltd, ISBN-13: 9781861005373	2001
2	Jayson Falkner and Kevin Jones.	The J2EE Technology Web Tier	1 <sup>st</sup> Edition,Addison-Wesley Professional ISBN: 0321136497.	2004

**Web References**

1. <a href="https://www.tutorialspoint.com/javascript">https://www.tutorialspoint.com/javascript</a>
2. <a href="https://www.w3schools.com/">https://www.w3schools.com/</a>
3. <a href="https://www.swayaminfotech.com/blog/tag/j2ee/">https://www.swayaminfotech.com/blog/tag/j2ee/</a>
4. <a href="https://onlinecourses.nptel.ac.in/noc19_cs84/preview">https://onlinecourses.nptel.ac.in/noc19_cs84/preview</a>
5. <a href="https://www.tutorialspoint.com/listtutorial/Web-Application-J2EE-perspective/3142">https://www.tutorialspoint.com/listtutorial/Web-Application-J2EE-perspective/3142</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT308			<b>Title</b>	<b>Batch:</b>	2022 – 2025
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	05	<b>Tutorial Hrs./Sem.</b>	08	CORE VI: DATABASE MANAGEMENT SYSTEM	<b>Semester:</b>	III
					<b>Credits:</b>	04

### Course Objective

The learner would have to understand the fundamental concepts of database systems & use the features available in a DBMS package

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	Keep in mind Queries in a DBMS, Structure of a DBMS attributes and entity sets	K1
CO2	Comprehend deep knowledge about the basics of Relational Model and ACID properties	K2
CO3	Apply joins and set operators, control structures and embedded SQL for data management and retrieval techniques	K3
CO4	Analyze the basic issues of transaction processing, concurrency control and understand the importance of Normalization	K4
CO5	Familiarity on Parallel, Object Oriented & Distributed databases	K4

## Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	M	H	M	H	M	H	M	H	M	H	H
CO3	H	M	H	M	H	M	H	M	H	M	H	L
CO4	M	H	M	H	L	H	M	H	L	H	M	M
CO5	H	L	H	L	H	M	H	L	H	M	H	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<b>Database Concepts – A Relational approach:</b> Database – Relationships – DBMS – The Relational Data Model – Integrity Rules – Theoretical Relational Languages. <b>Database Design: Data Modeling and Normalization:</b> Data Modeling – Dependency – Database Design – Normal forms – Dependency Diagrams – De Normalization.	15
Unit II	<b>Oracle9i: An Overview:</b> Personal Database – Client/Server Databases - Oracle9i: An Introduction – The SQL *Plus Environment – SQL – Sample Databases. <b>Oracle Tables: Data Definition Language (DDL):</b> Naming Rules and Conventions – Data Types – Constraints – Create, Display, Alter, Drop, <i>Rename and Truncating Oracle Table*</i> .	15
Unit III	<b>Working with Tables: Data Management and Retrieval:</b> DML – Adding a New Row/Record – Customized Prompts – Updating and Deleting an Existing Rows/Records – Retrieving Data from a Table – Arithmetic Operations – Restricting Data with a WHERE clause – Sorting. <b>Functions and Grouping:</b> Built-In functions – Grouping Data.	15
Unit IV	<b>Multiple Tables: Joins and Set operators:</b> Join – Set Operators. <b>PL/SQL – A Programming Language:</b> History – Fundamentals of PL/SQL – PL/SQL Block Structure – Comments – Data Types – <i>Other Data Types*</i> – Variable Declaration – Anchored Declaration – Assignment Operation – Substitution Variables – Printing – <b>Control Structures and Embedded SQL:</b> Control Structures – SQL in PL/SQL – Data	15

	Manipulation – Transaction Control Statements.	
<b>Unit V</b>	<b>PL/SQL Exceptions and Composite Data Types:</b> Cursors: Types of Cursor – Implicit cursor – Explicit cursor- Action on Explicit cursors -Exceptions – Types of Exceptions. Composite Data Types – PL/SQL Records – PL / SQL Tables . <b>Named Blocks:</b> Procedures – Functions – Packages – Triggers. Case study: Connection of front end VB 6.0 and Back end Oracle 9i.	15
	<b>Total Contact Hrs</b>	<b>75</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation
---

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.
---

### Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Nilesh Shah	Database Systems Using Oracle	Second edition, PHI Publication. Indian Reprint	2014

### Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	ArunMajumdar and Pritimoy Bhattacharya	Database Management Systems	1 <sup>st</sup> Edition, TMH, ISBN-13: 978-0074622391.	2017
2	Gerald V. Post	Database Management Systems	3 <sup>rd</sup> Edition, TMH Publication, ISBN-13: 9780070635265	2018
3	Jonathan Gennick	Oracle SQLPlus Pocket Reference	2 <sup>nd</sup> Edition, E.H. J. Pallett Publication, ISBN-13: 978-0596526887.	2019

**Web References**

1. <a href="http://freecomputerbooks.com/An-Introduction-to-Relational-Database-Theory.html">http://freecomputerbooks.com/An-Introduction-to-Relational-Database-Theory.html</a>
2. <a href="https://swayam.gov.in/nd2_cec19_cs05/preview">https://swayam.gov.in/nd2_cec19_cs05/preview</a>
3. <a href="https://www.featuredcustomers.com">https://www.featuredcustomers.com</a>
4. <a href="https://onlinecourses.nptel.ac.in/noc19_cs46/preview">https://onlinecourses.nptel.ac.in/noc19_cs46/preview</a>
5. <a href="https://www.slideshare.net/NILESHX/database-management-system-28774171">https://www.slideshare.net/NILESHX/database-management-system-28774171</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT309			<b>Title</b>	<b>Batch:</b>	2022 – 2025
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	05	<b>Tutorial Hrs./Sem.</b>	04	CORE VII: OPERATING SYSTEMS	<b>Semester:</b>	III
					<b>Credits:</b>	04

### Course Objective

To recognize the concepts and principles, techniques and approaches which constitute a coherent body of knowledge in operating systems.

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	Keep in mind about operating system services, process, scheduling and memory allocations	K1
CO2	Comprehend the various process management concepts including scheduling, synchronization, and deadlocks	K2
CO3	Implement CPU Scheduling algorithms for process scheduling and deploy a deep knowledge about the memory management concepts including swapping, paging and segmentation	K3
CO4	Review synchronization problems, accessing methods in Files, Disk scheduling	K4
CO5	Demonstrate an understanding of different I/O techniques in operating system.	K4

## Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	M	M	H	H	H	H	H	H	H	H	L	H
CO2	H	M	H	M	H	M	H	H	M	H	M	H
CO3	M	M	H	M	H	M	H	L	M	H	M	H
CO4	M	H	M	H	L	H	M	M	H	M	H	M
CO5	M	L	H	L	H	M	H	H	M	H	M	L

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	Introduction: What is an Operating System – Evolution of Operating system <b>Operating-System Structures:</b> System Components- Operating System Services –System Calls – System Programs – System Structure.	15
Unit II	<b>Process Management:</b> Process Concept – Process scheduling. <b>Threads:</b> Overview – Benefits- User and Kernel Threads- Multithreading Models. <b>CPU Scheduling:</b> Scheduling Criteria – Scheduling Algorithms. <b>Process Synchronization:</b> The Critical-Section Problem – Semaphores – Classic problems of Synchronization.	15
Unit III	<b>Deadlocks:</b> Deadlock Characterization – Methods for handling Deadlock – Deadlock prevention – Deadlock avoidance – Deadlock detection – Recovery from Deadlock – <b>Storage Management:</b> Swapping – Contiguous Memory allocation – Paging – Segmentation.	15
Unit IV	<b>Virtual memory:</b> Demand Paging –Page Replacement: FIFO Page Replacement – Optimal Page Replacement – LRU Page Replacement. <b>File-System Interface:</b> File concept – Access methods – Directory Structure.	15
Unit V	<b>File-System Implementation:</b> File System Structure – Allocation methods. <b>Mass Storage Structure:</b> Disk Structure – Disk Scheduling. <b>Case study:</b> Linux, Windows XP, Android OS (Memory management).	15
	<b>Total Contact Hrs</b>	<b>75</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Abraham Silberschatz, Peter Baer Galvin, Greg Gagne	Operating System Concepts	9 <sup>th</sup> Edition, John Wiley and Sons, ISBN-13 9789812530554	2017

**Reference Books**

S.No	Author	Title of The Book	Publishers \ Edition	Year Of Publication
1	Achyut.SGodbole	Operating Systems	1 <sup>st</sup> Edition, TMH Publications, ISBN- 9780070591134.	2010
2	H. M Deitel	Operating Systems	3 <sup>rd</sup> Edition, Pearson Education Publication, ISBN 13: 9780536212153.	2012

**Web References**

1. <a href="http://nptel.ac.in/courses/106108101/13">http://nptel.ac.in/courses/106108101/13</a>
2. <a href="https://developer.android.com/topic/performance/memory-overview.html">https://developer.android.com/topic/performance/memory-overview.html</a>
3. <a href="https://www.geeksforgeeks.org/operating-system-types-operating-systems-awaiting-author/">https://www.geeksforgeeks.org/operating-system-types-operating-systems-awaiting-author/</a>
4. <a href="https://www.slideshare.net/ashanrajpar/operating-system-presentation-60556413">https://www.slideshare.net/ashanrajpar/operating-system-presentation-60556413</a>
5. <a href="https://www.os-book.com/OS9/slide-dir/index.html">https://www.os-book.com/OS9/slide-dir/index.html</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT 3A3			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
				ALLIED III:	<b>Semester:</b>	III	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	05	<b>Tutorial Hrs./Sem.</b>	06	SOFTWARE ENGINEERING	<b>Credits:</b>	04	

### Course Objective

To enhance the basic software engineering methods and practices and to learn the techniques for developing software systems

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Keep in mind layers of process models, Requirement gathering phases design concepts and testing strategies	K1
CO2	Picture out the main aspects of software engineering and evaluate requirements for a software system and analyzing the requirements through modeling	K2
CO3	Apply the process of analysis and design using the object-oriented approach	K3
CO4	Interpret the design engineering and various Testing tactics	K4
CO5	Inculcate knowledge on Software engineering concepts in turn gives a roadmap to design a new software project.	K4

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<b>Introduction to Software Engineering:</b> The evolving role of software - Changing Nature of Software - Software myths. <b>A Generic view of process:</b> Software engineering - A layered technology - a process framework - The Capability Maturity Model Integration (CMMI). <b>Process models:</b> The waterfall model -Incremental process models - Evolutionary process models.	15
Unit II	<b>System Engineering:</b> Computer-Based Systems – The system engineering Hierarchy. <b>Requirements Engineering:</b> A bridge to design and construction- Requirements Engineering Tasks – Initiating the Requirements Engineering Process - Eliciting Requirements – Building the Analysis Model.	15
Unit III	<b>Building the Analysis Model:</b> Requirement analysis – Analysis Modeling approaches – Data modeling concepts – Object-Oriented Analysis- Scenario-Based Modeling – Flow - Oriented Modeling – Class-Based Modeling – Creating a Behavioral Model.	16
Unit IV	<b>Design Engineering:</b> Design process and Design quality - Design concepts - the design model. <b>Creating an architectural design:</b> Software architecture - Data design - Architectural Design.	13
Unit V	<b>Testing Strategies:</b> Software Testing Lifecycle- Test strategies for conventional software, Validation testing, System testing - The art of Debugging. <b>Testing Tactics:</b> Black - Box and White-Box Testing - Basis path Testing – Control Structure Testing - Black-Box Testing. <b>Testing for Web Apps:</b> Performance testing: Performance testing objectives - Load testing – Stress Testing	16
	<b>Total Contact Hrs</b>	<b>75</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.

**Text Book**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Roger S. Pressman	Software Engineering, A Practitioner's Approach	7 <sup>th</sup> Edition, TATA McGraw-Hill Publications, ISBN-13 : 978-0071267823	2018

**Reference Books**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Ian Sommerville	Software Engineering	9 <sup>th</sup> Edition, Addison Wesley, ISBN-13: 978-0137035151	2017
2	Stephen Schacht	Software Engineering	7 <sup>th</sup> Edition, New Delhi, Tata McGraw Hill Publishing Company, ISBN-13: 9780070647770.	2012

**Web References**

1. <a href="https://nptel.ac.in/courses/106/105/106105218/">https://nptel.ac.in/courses/106/105/106105218/</a>
2. <a href="https://swayam.gov.in/nd1_noc19_cs70/preview">https://swayam.gov.in/nd1_noc19_cs70/preview</a>
3. <a href="https://freevideolectures.com/course/4071/nptel-software-project-management">https://freevideolectures.com/course/4071/nptel-software-project-management</a>
4. <a href="https://www.nptelvideos.com/video.php?id=918">https://www.nptelvideos.com/video.php?id=918</a>
5. <a href="https://www.w3schools.in/sdlc-tutorial/software-development-life-cycle-sdlc/">https://www.w3schools.in/sdlc-tutorial/software-development-life-cycle-sdlc/</a>

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT310			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	04	<b>Tutorial Hrs./Sem.</b>	0	LAB – III - ADVANCED JAVA PROGRAMMING LAB	<b>Semester:</b>	III	
					<b>Credits:</b>	02	

### Course Objective

To build GUI applications and connect to JDBC, create Web applications using server side programming languages – Servlets, JSP and Java beans.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the concept of Swing Components and cookies	K3
CO2	Understand and integrate Servlets, JDBC and JSP to develop web applications	K4
CO3	Validate the idea of Java Beans to build enterprise applications	K3
CO4	Develop an request object method using enterprise applications	K4
CO5	Illustrate the concept of Server-side Includes and Servlet chaining	K4

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low



Content	Hrs
<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Create a program to illustrate the concept of Introspection.</li> <li>2. Create a bean program to design a simple property of the bean.</li> <li>3. Create a java program to illustrate the concept of Generic Servlet.</li> <li>4. Create a java program to illustrate the concept of Http Servlet.</li> <li>5. Create a java program to illustrate the concept of Servlet chaining.</li> <li>6. Create a java program to illustrate the concept of Server-side Includes.</li> <li>7. Create a java program to illustrate the concept of Request Object Method.</li> <li>8. Create a java program to illustrate the concept of JDBC Connectivity.</li> <li>9. Create a jsp program to illustrate the concept of Implicit Objects.</li> <li>10. Create a program to illustrate the concept of Sessions in JSP.</li> </ol>	<b>60</b>
<b>Total Contact Hrs</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT311			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	04	<b>Tutorial Hrs./Sem.</b>		LAB-IV- DATABASE MANAGEMENT SYSTEM LAB	<b>Semester:</b>	III	
					<b>Credits:</b>	02	

### Course Objective

To enable the students to know about database concepts with practical Knowledge

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the basic commands such as DDL, DML, TCL	K3
CO2	Understand about various set, join operations and group functions in PL/SQL	K4
CO3	Develop various set and join operation in SQL	K4
CO4	Use PL/SQL stored procedure, stored functions, cursors and packages to query the database.	K4
CO5	Validate the PL/SQL cursors, GROUPBY clauses	K4

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	M	H	H	H	M	H	M	H	H	M	H
CO3	H	M	H	H	H	M	H	M	H	L	M	H
CO4	M	H	L	M	M	H	L	H	M	M	H	M
CO5	H	L	H	H	H	L	H	M	H	H	M	H

\*H-High; M-Medium; L-Low

Content	Hrs
<p><b>Sample Programs</b></p> <p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Write a query for DDL and DML commands.</li> <li>2. Write a query for TCL commands.</li> <li>3. Write a query for NOT NULL, CHECK, UNIQUE constraints.</li> <li>4. Write a query to implement functions in SQL.</li> <li>5. Write a query for JOIN operations.</li> <li>6. Write a query to implement set operator</li> <li>7. Write a SQL program for user-defined exception</li> <li>8. Write a SQL block to delete and update using trigger.</li> <li>9. Write a query for the HAVING clause.</li> <li>10. Write a query for GROUP BY clause</li> </ol>	<b>60</b>
<b>Total Contact Hrs</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT3N1			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	01	<b>Tutorial Hrs./Sem.</b>	04	Skill Based NON- MAJOR ELECTIVE I - HTML LAB	<b>Semester:</b>	III	
					<b>Credits:</b>	02	

### Course Objective

To understand the principles of creating an effective web page using HTML.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Keep in mind the concept of Basic HTML tags	K3
CO2	Understand about ordered list and unordered list, creation of table, creations of forms	K4
CO3	Validate the creation of a simple webpage using basic HTML	K4
CO4	Use scripting Techniques for dynamic effects and to validate form input entry	K3
CO5	Analyze to Use appropriate client-side or Server-side applications	K4

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low

Content	Hrs
<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Create a HTML document using basic HTML tags.</li> <li>2. Create a HTML program with text formatting tags.</li> <li>3. Create a HTML program to set the background color.</li> <li>4. Create a link by using HTML tags.</li> <li>5. Create a HTML program to insert an image in a document.</li> <li>6. Create a HTML program to create a table.</li> <li>7. Create a HTML program to implement ordered list with numbers.</li> <li>8. Create a HTML program to implement ordered list with alphabets.</li> <li>9. Create a HTML program to implement unordered list.</li> <li>10. Create a Form with input box and submit button.</li> </ol>	<b>15</b>
<b>Total Contact Hrs</b>	<b>15</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT3N2			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	01	<b>Tutorial Hrs./Sem.</b>	0	Skill Based NON- MAJOR ELECTIVE I - MULTIMEDIA LAB	<b>Semester:</b>	III	
					<b>Credits:</b>	02	

### Course Objective

To offer the knowledge of creating and working with digital images and to manipulate them and to develop a presentation package using multimedia tools

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Keep in mind the concept of Basic Multimedia Techniques	K3
CO2	Discuss the application of multimedia concepts in the development of information visualization and business applications.	K4
CO3	Validate the creation of a simple applications using multimedia tools	K4
CO4	Use scripting Techniques for dynamic effects and to validate form input entry	K3
CO5	Comprehend and analyse the fundamentals of animation, virtual reality, underlying technologies, principles and applications.	K4

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low

Content	Hrs
<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Cropping images using Lasso Tool</li> <li>2. Designing Pictures using Paint Tools</li> <li>3. Designing Text using Text Tools</li> <li>4. Applying Layer Effects to Images and Texts</li> <li>5. Designing an Employee or Student ID card</li> <li>6. Designing a seasonal greetings</li> <li>7. Design a photograph applying Filter effects</li> <li>8. Design an invitation for a conference</li> <li>9. Design a brochure or poster for a technical symposium</li> <li>10. Designing a Flexible banner for your college</li> </ol>	<b>15</b>
<b>Total Contact Hrs</b>	<b>15</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.



# **SEMESTER- IV**

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT412			<b>Title</b>	<b>Batch:</b>	2022-2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	05	<b>Tutorial Hrs./Sem.</b>	04	CORE VIII: PYTHON PROGRAMMING	<b>Semester:</b>	IV	
					<b>Credits:</b>	04	

### Course Objective

The course is designed to provide Basic knowledge of Python. Python programming is intended for software engineers, system analysts, program managers and user support personnel who wish to learn the Python programming language.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	To develop python programs for core python and data types using objects and functions.	K4
CO2	To develop python programs for List, Stack, Queues.	K2
CO3	To implement File Objects and Object-Oriented Programming using python.	K3
CO4	To manage Errors and Exceptions and summarize the Network Programming.	K4
CO5	Understand and apply Well-Formed Object Oriented Features.	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	H	M
CO3	H	M	H	M	H	H	M	H	M	H	L	M
CO4	M	H	L	H	M	M	H	L	H	M	M	H
CO5	H	L	H	M	H	H	L	H	M	H	H	M

\*H-High; M-Medium; L-Low

<b>Units</b>	<b>Content</b>	<b>Hrs</b>
<b>Unit I</b>	Basics: Python- Variables- Executing Python From the Command Line- Editing Python Files-Python Reserved Words-Basic Syntax-Comments-Strings And Numeric Data Types-Simple Input and Output.	15
<b>Unit II</b>	Control Statements: Control Flow and Syntax-Indenting- If Statement- Relational Operators- Logical Operators- Bit Wise Operators- While Loop- Break and Continue- For Loop-Lists-Tuple -Sets-Dictionaries.	15
<b>Unit III</b>	Functions: Definition- Passing Parameters to a Function-Variable Number of Arguments- Scope-Passing Functions to a Function- Mapping Functions in a Dictionary-Lambda-Modules- Standard Modules- Sys-Math- Time- Dir Function.	15
<b>Unit IV</b>	Error Handling: Run Time Errors-Exception Model-Exception Hierarchy-Handling Multiple Exceptions-Data Streams-Access Modes Writing-Data to a File Reading-Data From a File-Additional File Methods-Using Pipes as Data Streams-Handling IO Exceptions-Working With Directories.	15
<b>Unit V</b>	Object Oriented Features: Classes Principles of Object Orientation- <i>Creating Classes</i> -Instance Methods-File Organization-Special Methods- <i>Class Variables</i> - <i>Inheritance</i> -Polymorphism-Type Identification-Simple Character Methods- <i>Special Characters</i> - <i>Character Classes</i> -Quantifiers-Dot Character-Greedy Matches-Grouping-Matching at Beginning or End-Match Objects-Substituting-Splitting a String-Compiling Regular Expressions.	15
	<b>Total Contact Hrs</b>	<b>75</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Mark Summerfield	“Programming in Python 3 “, A Complete Introduction to the Python Language”	2 <sup>nd</sup> Edition, Addison-Wesley Professional	2019
2	Anurag Gupta, G P Biswas	Python Programming	McGraw Hill Education	2020

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Allen Downey, Jeffrey Elkner, Chris Meyers	Learning With Python	Green Tea Press, Wellesley, Massachusetts	2016
2	Wesley J Chun	Core Python Application Programming.	3rd Edition, Prentice Hall Press Upper Saddle River, NJ, USA	2012

**Web References**

1. <a href="http://docs.python.org/3/tutorial/index.html">http://docs.python.org/3/tutorial/index.html</a> .
2. <a href="http://interactivepython.org/courselib/static/pythonds">http://interactivepython.org/courselib/static/pythonds</a> .
3. <a href="http://www.ibiblio.org/g2swap/byteofpython/read/">http://www.ibiblio.org/g2swap/byteofpython/read/</a>
4. <a href="https://www.edureka.co/blog/polymorphism-in-python">https://www.edureka.co/blog/polymorphism-in-python</a>
5. <a href="https://www.programiz.com/python-programming/inheritance">https://www.programiz.com/python-programming/inheritance</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT413			<b>Title</b>	<b>Batch:</b>	2022-2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	05	<b>Tutorial Hrs./Sem.</b>	4	CORE IX: LINUX AND SHELL PROGRAMMING	<b>Semester:</b>	IV	
					<b>Credits:</b>	04	

### Course Objective

This course introduces basic understanding of Linux OS, Linux commands and File system and to Familiarize students with the Linux environment.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember the operating system architecture and low level interfaces that are required to build Linux systems	K1
CO2	Understand different commands used by system administrator and file related commands	K2
CO3	Apply various Linux operating system commands and utilities in Linux systems	K3
CO4	Evaluate the shell scripts with different programming goals	K4
CO5	Analyze different types of shell associated commands	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	M	H	M	H	M	H	M	H	H	M	H
CO3	H	M	H	M	H	M	H	M	H	H	M	H
CO4	M	H	L	H	M	H	L	H	M	M	H	L
CO5	H	L	H	M	H	L	H	M	H	H	L	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Unit I</b>	<p><b>Introduction:</b> Hardware Requirements for Linux – Salient Features – Multiuser Capability, Multitasking Capability, Communication, Security, Portability –Linux System Organization – Types of Shells – Bourne Shell, C shell, Korn Shell - Unix Commands.</p> <p><b>Unix File System:</b> Creating Files – Indulging in File Play – Listing Files and Directories – Masking File Permissions – Directory Permissions – Removing File Forcibly – Directory Related Commands – Miscellaneous Commands.</p>	15
<b>Unit II</b>	<p><b>File System:</b>The Boot Block, The Super Block, The Inode Table, Data Blocks – Storage of Files – Disk Related Commands – Disk Usage.</p> <p><b>Essential Linux Commands:</b> Password - cal command – banner command –touch command – file command – Links with DOS – File Related Commands –wc, sort, cut, grep, dd – Viewing Files – File Compression.</p>	15
<b>Unit III</b>	<p><b>VI Editor:</b> Modes of Operations – Learning the Ropes – Adding Text, Delete Text, Overwriting Text, Quitting vi – Block Commands – Search Strings – Find and Replace, Delete and Paste, Yank and Paste – Set Command – Customizing vi Environment – Multiple File Editing in vi.</p> <p><b>Processes in Linux:</b>ps command – Background Process – The nohupCommand Killing a Process – Changing Process Priorities – Scheduling of Processes –‘at’ command – ‘batch’ command – ‘crontab’ command.</p> <p><b>Communication:</b> ‘Write’ command – ‘wall’ command –‘mail’ Command</p>	15
<b>Unit IV</b>	<p><b>Programming with Shell:</b> Introduction to shell script-creation and execution-system variables-profile-read statement-command line arguments-logical operators &amp;&amp; and   -exit-if conditional-case-while statement-for set-shift-trap statement-shell variables-cd command-merging stream-expr command-eval command-shell programs.</p>	15
<b>Unit V</b>	<p><b>System Administration:</b> System Administrator-Booting and shutting down-super user status (su) - security-user services - disk management (fsck) - operation -file system administration-backups utilities - cpio- afio- shutdown – mount –unmount – df - find commands-creating device files-installing and managing printers.</p>	15
	<b>Total Contact Hrs</b>	<b>75</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Yashavant Kanetkar	UNIX Shell Programming ( Unit I – III)	BPB Publications, 3 <sup>rd</sup> Edition	2016
2	Sumitabha das	UNIX System Concepts and Applications (Unit IV, V)	Tata McGraw - Hill, Fourth edition	2014

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Mark.G.Gobell	Red Hat LINUX-Reference Manual	Pearson education	2014

**Web References**

1. <a href="https://www.tutorialspoint.com/unix">https://www.tutorialspoint.com/unix</a>
2. <a href="https://lecturenotes.in/subject/455/linux-programming-lp">https://lecturenotes.in/subject/455/linux-programming-lp</a>
3. <a href="https://linuxconfig.org/linux-command-line-tutorial">https://linuxconfig.org/linux-command-line-tutorial</a>
4. <a href="https://www.guru99.com/unix-linux-tutorial.html">https://www.guru99.com/unix-linux-tutorial.html</a>
5. <a href="https://onlinecourses.swayam2.ac.in/aic20_sp26/preview">https://onlinecourses.swayam2.ac.in/aic20_sp26/preview</a>





<b>Programme Code:</b>	B.Sc. CT		<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT414		<b>Title</b>	<b>Batch:</b>	2022 – 2025
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	05	<b>Tutorial Hrs./Sem.</b>	03	<b>Semester:</b>	IV
				<b>Credits:</b>	04

### Course Objective

1. To identify various components in a data communication system and understand state-of- the-art in network protocols, architectures and applications.
2. To enable students through the concepts of computer networks, different models and their involvement in each stage of network communication.
3. To educate the concepts of terminology and concepts of the OSI reference model and the TCP/IP reference model and protocols such as TCP, UDP and IP.

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	Remember the organization of computer networks, factors influencing computer network development and the reasons for having variety of different types of networks.	K1
CO2	Understand Internet structure and can see how standard problems are solved and the use of cryptography and network security.	K2
CO3	Apply knowledge of different techniques of error detection and correction to detect and solve error bit during data transmission.	K3
CO4	Analyze the requirements for a given organizational structure and select the most appropriate networking architecture and technologies	K4
CO5	Knowledge about different computer networks, reference models and the functions of each layer in the models	K5

## Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	H	M
CO3	H	M	H	M	H	H	M	H	M	H	L	M
CO4	M	H	L	H	M	M	H	L	H	M	M	H
CO5	H	L	H	M	H	H	L	H	M	H	H	M

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<b>Introduction to Data Communications and Networking:</b> Data Communications- Protocols - Analog and Digital Signals. Analog and Digital Transmission Methods – Modes of Data Transmission and Multiplexing.	15
Unit II	<b>Transmission Errors:</b> Detection and Correction. <b>Transmission Media:</b> Guided Media, Unguided Media. <b>Network Topologies:</b> Mesh, Star, Tree, Ring, Bus. <b>Switching Basics-</b> Circuit switching - Packet switching - Message switching - Router and Routing.	15
Unit III	<b>Network Protocols and OSI Model:</b> OSI layer Functions. Local Area Networks (LAN), Metropolitan Area Networks (MAN) and Wide Area Networks (WAN) –Frame Relay.	15
Unit IV	<b>Internetworking Concepts, Devices, Internet Basics, History and Architecture:</b> Internetworking Devices, Repeaters, Bridges, Routers and Gateways. <b>An Introduction to TCP / IP, IP:</b> TCP/IP Basics, TCP/IP Example, The concept of IP Address– IPV6.	15
Unit V	<b>TCP/IP Part II:</b> User Datagram Protocol (UDP) - UDP Packet, Difference between UDP and TCP – Domain Name System (DNS) – Electronic Mail (Email) – Introduction – E-Mail Transfer protocols – MIME – E-Mail Privacy – Spam in E-Mail and Phishing.	15
	<b>Total Contact Hrs</b>	<b>75</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Achyut S.Godbole	Data Communications and Networks	2 <sup>nd</sup> ed. Tata McGraw-Hill Publishing Company Limited, ISBN-13: 978-0-07-047297.	2017

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Behrouz A. Forouzan	Data Communications and Networking	4 <sup>th</sup> Edition, Tata McGraw-Hill Publishing Company Limited, ISBN-13: 978-0070634145.	2017
2	Andrew S. Tanenbaum	Computer Networks	5 <sup>th</sup> Edition, Prentice Hall, ISBN-13: 978-9332518742	2013

**Web References**

1. <a href="https://onlinecourses.swayam2.ac.in/cec19_cs07/preview">https://onlinecourses.swayam2.ac.in/cec19_cs07/preview</a>
2. <a href="https://www.tutorialspoint.com/data_communication_computer_network/index.htm">https://www.tutorialspoint.com/data_communication_computer_network/index.htm</a>
3. <a href="http://www.engppt.com/2009/12/networking-fourozan-ppt-slides.html">http://www.engppt.com/2009/12/networking-fourozan-ppt-slides.html</a>
4. <a href="https://www.slideshare.net/SalihinNirbhoy/basic-computer-networking-tutorial">https://www.slideshare.net/SalihinNirbhoy/basic-computer-networking-tutorial</a>
5. <a href="https://www.slideshare.net/HarpreetDhaliwal/presentation-on-data-communication">https://www.slideshare.net/HarpreetDhaliwal/presentation-on-data-communication</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT4A4			<b>Title</b>	<b>Batch:</b>	2022 – 2025
				ALLIED IV: BIG	<b>Semester:</b>	IV
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	05	<b>Tutorial Hrs./Sem.</b>	03	DATA ANALYTICS	<b>Credits:</b>	04

### Course Objective

1. The students will possess the skills necessary for utilizing tools (including deploying them on Hadoop/ Map Reduce to handle a variety of big data analytics.
2. The students will be able to apply the analytics techniques on a variety of applications.

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	Keep in mind Evolution of Data Management, Architecture, Structured and Unstructured Data.	K1
CO2	Comprehend deep knowledge about the Distributed Computing, Digging into Big Data Technology Components, Big Data Applications.	K2
CO3	Apply techniques of Virtualization, Distributed Computing, Databases, and Columnar Databases in various applications.	K3
CO4	Analyze the concepts of Tracing the Origins of Map Reduce, Adding the reduce Function, Analysis and Extraction Techniques.	K4
CO5	Evaluate the need and fundamentals of HBase. Apply the Cassandra data model for different applications.	K4

## Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<b>Grasping the Fundamentals of Big Data</b> :The Evolution of Data Management - Understanding the waves of Managing Data -Defining Big Data -Building a Successful Big Data Management Architecture <b>Examining Big Data Types:</b> Defining Structured Data- Defining Unstructured Data- Putting Big Data Together.	15
Unit II	<b>Old Meets New- Distributed Computing:</b> A Brief History of Distributed Computing- Understanding the Basics of Distributed Computing- <b>Digging into Big Data Technology Components:</b> Exploring the Big Data Stack- Layer 0: Redundant Physical Infrastructure- Layer 1:Security Infrastructure - Layer 2: Operational Databases- Layer 3: Organizing Data Services and Tools - Layer 4: Analytical Data Warehouses -Big Data Analytics -Big Data Applications.	15
Unit III	<b>Virtualization and How It Supports Distributed Computing:</b> Understanding the Basics of Virtualization- Importance of virtualization of Big Data. Big Data management: Document Databases: MongoDB –CouchDB . <b>Columnar Databases:</b> Hbase columnar database.	15
Unit IV	<b>Map Reduce Fundamentals:</b> Tracing the Origins of Map Reduce -Understanding the map Function- Adding the reduce Function -Putting map and reduce Together.	15
Unit V	<b>Understanding Text Analytics and Big Data:</b> Exploring Unstructured Data- Understanding Text Analytics- Analysis and Extraction Techniques – Characteristics of Big data analysis - Characteristics of Big data analysis framework.	15
	<b>Total Contact Hrs</b>	<b>75</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Judith Hurwitz, Alan Nugent, Dr. Fern Halper and Marcia Kaufman.	Big Data for Dummies	John Wiley & Sons, Inc.	2013

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Bill Franks	Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with advanced analytics	John Wiley & sons.	2012
2	DT Editorial Services	Big Data Black Book	1 <sup>st</sup> edition, Dreamtech Press. ISBN – 13: 9789351197577.	2015
3	Seema Acharya, SubhashiniChellappan,	Big Data and Analytics	1 <sup>st</sup> edition, Wiley Publication.	2016
4	O'Reilly Media	“Big Data now: Current Perspective”	O'Reilly Media	2013



**Web References**

1. <a href="https://www.edureka.co/blog/big-data-tutorial">https://www.edureka.co/blog/big-data-tutorial</a>
2. <a href="http://statweb.stanford.edu/~tibs/ElemStatLearn/">http://statweb.stanford.edu/~tibs/ElemStatLearn/</a>
3. <a href="https://www.coursera.org/learn/big-data-introduction">https://www.coursera.org/learn/big-data-introduction</a>
4. <a href="https://nptel.ac.in/courses/106/104/106104189/">https://nptel.ac.in/courses/106/104/106104189/</a>
5. <a href="http://statweb.stanford.edu/~tibs/ElemStatLearn/">http://statweb.stanford.edu/~tibs/ElemStatLearn/</a>

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT415			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
				LAB - V: PYTHON PROGRAMMING LAB	<b>Semester:</b>	IV	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	04	<b>Tutorial Hrs./Sem.</b>	0		<b>Credits:</b>	02	

### Course Objective

The course is designed to provide Basic knowledge of Python. Python programming is intended for software engineers, system analysts, program managers and user support personnel who wish to learn the Python programming language.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	To develop python programs for list and control statements and understand the Different loops such as “for”, “while” and “do-while”.	K1
CO2	To Manage Errors and Exception and summarization of networks	K2
CO3	To implement File Objects and Object-Oriented Programming using python.	K3
CO4	Analyze the use control structures in programming.	K4
CO5	Design Python scripting language to develop innovative real time applications.	K6

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	H	H	H	H	H	H	M	H	L	H	H
CO3	H	M	H	H	M	H	L	H	M	H	H	H
CO4	H	H	M	H	H	L	H	H	L	M	H	H
CO5	H	H	H	M	H	H	H	H	H	H	H	H

\*H-High; M-Medium; L-Low

<b>Content</b>	<b>Hrs.</b>
<p><b>List of Programs</b></p> <ol style="list-style-type: none"> <li>1. Write a program to display the following information: Your name, Full address, Mobile number, College name, Course.</li> <li>2. Write a program to find the largest three integers using if-else and conditional operator.</li> <li>3. Write a program to find first n prime numbers.</li> <li>4. Write a program to find the product of two matrices.</li> <li>5. Write a program to find the GCD of two integers.</li> <li>6. Write a program to print the Fibonacci sequence.</li> <li>7. Write a GUI program that converts Celsius temperature to Fahrenheit temperature.</li> <li>8. Write a GUI program that displays your details when a button is clicked.</li> <li>9. Write a program that opens a specified text file and then displays a list of all unique words Found in the file.</li> <li>10. Write a program that opens a specified text file and then displays the most frequent words in a text read from a file.</li> </ol>	60
<b>Total Contact Hrs.</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT416			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	04	<b>Tutorial Hrs./Sem</b>	0	LABVI: LINUX AND SHELL PROGRAMMINGLAB	<b>Semester:</b>	IV	
					<b>Credits:</b>	02	

### Course Objective

To enable the students to write program in Linux for solving specified problems.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Apply the various Linux distributions.	K3
CO2	Evaluate the basic set of commands and utilities in Linux systems.	K4
CO3	Validate various shell scripts with different programming concepts.	K3
CO4	Apply and change the ownership and file permissions using advance Unix commands.	K4
CO5	Create shell scripts for real time applications.	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	M	H	M	H	M	H	M	H	M	H	M
CO3	H	M	H	M	H	M	H	M	H	M	H	M
CO4	M	H	L	H	M	H	L	H	M	H	L	H
CO5	H	L	H	M	H	L	H	M	H	L	H	M

\*H-High; M-Medium; L-Low

Content	Hrs.
<p><b>List of Programs</b></p> <ol style="list-style-type: none"> <li>1. Write a shell script to stimulate the file commands: rm, cp, cat, mv, cmp, wc, split</li> <li>2. Write a Shell Script to implement the following: pipes, Redirection and commands.</li> <li>3. Write a shell script for displaying current date, user name, file listing and directories by getting user choice.</li> <li>4. Write a shell script to implement the filter commands.</li> <li>5. Write a shell script to remove the files which has file size as zero bytes.</li> <li>6. Write a shell script to find the sum of the individual digits of a given number.</li> <li>7. Write a shell script to implement command line arguments.</li> <li>8. Write a shell script for executing control statements</li> <li>9. Write a shell script to print the multiplication table of the given argument using for loop.</li> <li>10. Write a shell script to show the following system configuration : <ol style="list-style-type: none"> <li>a. currently logged user and his log name</li> <li>b. current shell , home directory , Operating System type , current Path setting</li> <li>c. show currently logged number of users, show all available shells</li> <li>d. show CPU information like processor type , speed</li> <li>e. show memory information</li> </ol> </li> </ol>	60
<b>Total Contact Hrs.</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT4N1			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	01	<b>Tutorial Hrs./Sem.</b>	0	Skill Based NON-MAJOR ELECTIVE II – OFFICE AUTOMATION LAB	<b>Semester:</b>	IV	
					<b>Credits:</b>	02	

### Course Objective

To familiarize the students in preparation of documents and presentations with office automation tools

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Keep in mind about the menus and icons functionalities in MS Word	K3
CO2	Understand and apply mathematical functions to calculate mean, median and standard deviation using Excel	K3
CO3	Apply different build in functions and their usage.	K4
CO4	Prepare a power point presentation for a range of events	K4
CO5	Include graphs, tables and images to power point presentation	K3

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low



<b>Content</b>	<b>Hrs.</b>
<p><b>MS WORD</b></p> <ol style="list-style-type: none"> <li>1. Type the text, check spelling and grammar, bullets and numbering list items, align the text to left, right, justify and centre.</li> <li>2. Prepare a job application letter enclosing your bio-data.</li> <li>3. Performing mail merge operation and preparing labels.</li> <li>4. Preparing a neatly aligned, error free document, add header and footer, also perform find and replace operation.</li> <li>5. Prepare a document in newspaper column layout.</li> </ol> <p><b>MS EXCEL</b></p> <ol style="list-style-type: none"> <li>6. Worksheet Using formulas.</li> <li>7. Worksheet Manipulation for electricity bill preparation.</li> <li>8. Drawing graphs to illustrate class performance.</li> <li>9. An excel worksheet contains monthly Sales Details of five companies.</li> </ol> <p><b>MS POWER POINT</b></p> <ol style="list-style-type: none"> <li>10. Prepare a power point presentation for Department inaugural function.</li> </ol>	15
<b>Total Contact Hrs.</b>	<b>15</b>

## **Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

## **Assessment Methods**

Seminar, Quiz, Assignments, Group Task.

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT4N2			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	01	<b>Tutorial Hrs./Sem.</b>	0	NON-MAJOR ELECTIVE II - CORELDRAW LAB	<b>Semester:</b>	IV	
					<b>Credits:</b>	02	

### Course Objective

To equip the students with the basic knowledge of CorelDraw graphics suites

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Keep in mind about CorelDraw workspace, tools and panels	K3
CO2	Comprehend a variety of images using crop tools, zooming, curve and smart fill tools	K4
CO3	Validate the animation works using CorelDraw	K3
CO4	Develop different animations with help of Corel tools	K4
CO5	Create variety of techniques for designing methods	K4

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low

Content	Hrs.
<ol style="list-style-type: none"> <li>1. Create a program using drawing tools.</li> <li>2. Create a program to work with layers</li> <li>3. Develop a program for Text tools</li> <li>4. Create a program to work with frames</li> <li>5. Create a model using Freehand Tool</li> <li>6. Create a program for masking a picture</li> <li>7. Create a program using bitmap files</li> <li>8. Create a program to develop a layers</li> <li>9. Create a program for transformation of an object</li> <li>10. Create a program for animation effects</li> </ol>	15
<b>Total Contact Hrs.</b>	15

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

# **SEMESTER- V**

<b>Programme Code:</b>	B.Sc. UCT			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT517			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	6	<b>Tutorial Hrs./Sem.</b>	2	CORE XI: OPEN SOURCE TECHNOLOGIES	<b>Semester:</b>	V	
					<b>Credits:</b>	05	

### Course Objective

To impart basic knowledge of PHP and MySQL and development of web applications using open source web technologies like Apache, MySQL and PHP (LAMP/XAMP).

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Obtaining the basic concepts of PHP	K1
CO2	Gain the basic knowledge on Decision making and Looping	K1, K2
CO3	Understand the concept in string manipulation and arrays	K1, K3
CO4	Gain detailed knowledge on MySQL Commands	K4
CO5	Obtain knowledge about database manipulation using MySQL and design dynamic web pages.	K5, K6

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	M	H	H	H	M	H	H	M	H
CO2	H	H	M	H	H	L	H	H	H	H	H	H
CO3	H	M	H	H	H	H	L	H	H	H	H	M
CO4	H	H	H	M	H	L	H	M	H	M	M	H
CO5	H	M	H	H	H	H	H	H	H	H	H	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<b>Introducing PHP:</b> History – Unique features – Basic Development Concepts – Creating your First PHP Script – Sample Applications. <b>Using Variables and Operators:</b> Storing Data in Variables – Understanding PHP’s Data types – Setting and Checking Variable Data Types – Using Constants – Manipulating Variables with Operators – Handling Form Input.	18
Unit II	<b>Controlling Program Flow:</b> Writing Simple Conditional Statements – Writing More Complex Conditional Statements – Repeating Actions with Loops – Working with String and Numeric Functions. <b>Working with Arrays:</b> Storing Data in Arrays – Processing Arrays with Loops and Iterations – Using Arrays with Forms – Working with Array Functions – Working with Dates and Times.	18
Unit III	<b>Using Functions and Classes:</b> Creating User-Defined Functions – Creating Classes – Using Advanced OOP Concepts. <b>Working with Files and Directories:</b> Reading Files – Writing Files – Processing Directories – Performing Other File and Directory Operations.	18
Unit IV	<b>Working with Databases and SQL:</b> Introducing Databases and SQL – Creating and Populating a Database – Using PHP’s MySQLi Extension – Adding or Modifying Data – Handling Errors. Using PHP’s SQLite Extension – Using PHP’s PDO Extension – Using a MySQL Database – Switching to a different Database.	18
Unit V	<b>Python Basics:</b> Introduction – Installation – Data types and Data structures – Control flow – Functions – Modules – Packages – File handling – Date/Time – Operations – Classes.	18
	<b>Total Contact Hrs</b>	<b>90</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation
---

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	VikramVaswani	PHP: A Beginner's Guide	Tata McGraw Hill Publications , Second Reprint	2012

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Alan Forbes	The Joy of PHP: A Beginner's Guide to Programming Interactive Web Applications with PHP and MySQL	Kindle Edition	2020
2	RasmusLerdorf, Kevin Tatroe	Programming PHP	O'Reilly Media , 3 <sup>rd</sup> Edition	2013
3	Luke Welling; Laura Thomson	PHP and MySQL-Web Development	4 <sup>th</sup> Edition	2013
4	Robin Nixon	Learning PHP, MySQL, JavaScript, CSS & HTML5, Third Edition	O'reilly Media	2014

**Web References**

1. <a href="https://www.tutorialspoint.com/php/">https://www.tutorialspoint.com/php/</a>
2. <a href="https://www.siteground.com/tutorials/php-mysql/">https://www.siteground.com/tutorials/php-mysql/</a>
3. <a href="https://onlinecourses.swayam2.ac.in/aic20_sp32/preview">https://onlinecourses.swayam2.ac.in/aic20_sp32/preview</a>
4. <a href="https://www.geeksforgeeks.org/php-mysql-database-introduction/">https://www.geeksforgeeks.org/php-mysql-database-introduction/</a>
5. <a href="https://www.w3schools.com/php/php_mysql_intro.asp">https://www.w3schools.com/php/php_mysql_intro.asp</a>





<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT518			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	2	CORE XII: INFORMATION SECURITY	<b>Semester:</b>	V	
					<b>Credits:</b>	05	

### Course Objective

To understand the essentials of information security and learn the algorithms for implementing security.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember and understand the fundamentals of security algorithm in various layers.	K1, K2
CO2	Analyze the various symmetric key and public key algorithms	K4
CO3	Understand the techniques to secure data in Hash algorithms.	K2
CO4	Assess cyber security risk management policies in order to adequately protect critical information and assets.	K3
CO5	Analyze the various attacks in networks and discover how to protect personal data, securing simple computer networks, and safe Internet usage.	K4

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	M	H
CO2	H	H	H	M	H	H	L	M	H	H	M	H
CO3	H	H	L	H	H	M	H	H	H	H	H	H
CO4	H	H	M	L	H	H	L	H	H	M	H	M
CO5	H	H	H	H	H	H	H	H	H	H	H	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<b>Attacks on Computers and Computer Security:</b> Introduction – Need For Security – Types Of Attacks. <b>Cryptography - Concepts and Techniques:</b> Introduction – Plain Text and Cipher Text – Substitution Techniques - Transposition Techniques – Encryption and Decryption.	18
Unit II	<b>Symmetric Key Algorithms:</b> Introduction – Algorithm Types – An Overview Of Symmetric Key Cryptography – <b>Data Encryption Standard (DES):</b> How DES Works? <b>Asymmetric Key Algorithms, Digital Signature and RSA:</b> Introduction – An Overview Of Asymmetric Cryptography - The RSA Algorithm.	18
Unit III	<b>Digital Certificate and Public Key Infrastructure (PKI):</b> Digital Certificates: Introduction – The Concept of Digital Certificate – Certificate Authority – Technical Details. The PKIX Model. <b>Internet Security Protocols:</b> Introduction –Secure Socket Layer – (SSL) – Secure Hyper Text Transfer Protocol (SHTTP).	18
Unit IV	<b>Email Security: PGP</b> – How PGP Works? - <b>S / MIME: Introduction</b> – Cryptographic Algorithms used in S/MIME – Security in GSM –Security in 3G. <b>User Authentication And Kerberos:</b> Introduction – Authentication Basics – <b>Passwords:</b> Introduction – Clear Text Passwords - Kerberos.	18
Unit V	<b>Cryptography in JAVA:</b> Introduction – Cryptographic Solution Using JAVA. <b>Network Security Firewalls and Virtual Private Networks (VPN):</b> Introduction – <b>Fire Walls:</b> Introduction – Types of Firewalls. Virtual Private Networks (VPN) – Intrusion.	18
	<b>Total Contact Hrs</b>	<b>90</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Atul Kahate	Cryptography and Network Security	McGraw Hill Education, 3 rd Edition	2017

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Mark Rhodes-Ousley, Roberta Bragg, Keith Strassberg	Network Security: The Complete Reference	Tata McGraw-Hill , 1 <sup>st</sup> Edition	2017
2	William Stallings	Cryptography and Network Security Principles and Practices	5 <sup>th</sup> Edition,	2015
3	Brijendrasingh	Network Security and Management	PHI Publication , 3 <sup>rd</sup> Edition	2014
4	Dr.Michael E. Whitman, Herbert J. Mattord	Principles and Practices of Information Security	Course Technology Cengage Learning, 4 th edition	2012

**Web References**

1. <a href="https://onlinecourses.swayam2.ac.in/nou21_cs01/preview">https://onlinecourses.swayam2.ac.in/nou21_cs01/preview</a>
2. <a href="https://www.tutorialspoint.com/cryptography/index.htm">https://www.tutorialspoint.com/cryptography/index.htm</a>
3. <a href="https://www.guru99.com/how-to-make-your-data-safe-using-cryptography.html">https://www.guru99.com/how-to-make-your-data-safe-using-cryptography.html</a>
4. <a href="https://www.gatevidyalay.com/tag/cryptography-and-network-security-tutorial/">https://www.gatevidyalay.com/tag/cryptography-and-network-security-tutorial/</a>
5. <a href="https://www.javatpoint.com/cyber-security-tutorial">https://www.javatpoint.com/cyber-security-tutorial</a>



<b>Programme Code:</b>	B.Sc. C.T.			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT5E1			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	2	Core Elective - I : CLOUD COMPUTING	<b>Semester:</b>	V	
					<b>Credits:</b>	05	

### Course Objective

To impart the Basic Concepts of Cloud Computing and understand the Technologies and Architectures of Cloud Computing.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Tell about the fundamentals of cloud computing.	K1
CO2	Describe the scaling techniques in computer system and managing the cloud data.	K2
CO3	Discuss about tracing and exploring cloud services.	K2
CO4	Examine about cloud managing and security.	K3
CO5	Illustrate about managing desktops and devices in the cloud.	K3

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	M	H	H	H	M	H	M
CO2	H	M	L	H	H	H	H	L	M	H	H	H
CO3	H	H	M	H	L	H	M	H	H	L	H	M
CO4	H	H	H	H	H	H	H	H	H	M	H	H
CO5	H	H	M	H	H	M	H	L	H	H	H	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<b>Introduction to Cloud Computing:</b> Characteristics – Models – Services Examples – Services and Applications. <b>Cloud concepts and Technologies:</b> Virtualization – Load balancing – scalability and elasticity – Deployment – Replication – Monitoring – Software defined Networking – Network function virtualization – MapReduce – Identity and access management - Service level agreements – Billing.	18
Unit II	<b>Cloud services and Platforms:</b> Compute – Storage – Database – Application – Content Delivery – analytics – Deployment and Management – Identity and access Management – Open source Private Cloud Software. <b>Hadoop and MapReduce:</b> Apache Hadoop – MapReduce Job execution – Schedulers – Cluster setup.	18
Unit III	<b>Cloud Application Design:</b> Introduction – Design considerations – Reference Architectures – Design methodologies – Data storage approaches. <b>Cloud Application Benchmarking and Tuning:</b> Introduction – Workload Characteristics – Application Performance Metrics – Design Considerations – Benchmarking Tools – Deployment prototyping – Load Testing and Bottleneck Deduction – Hadoop Benchmarking.	18
Unit IV	<b>Cloud Security:</b> Introduction – CSA Cloud Security Architecture – Authentication – Authorization – Identity and Access Management – Data Security – Key Management – Auditing. <b>Cloud For Industry, Health Care and Education:</b> Health Care – Energy systems – Transportation systems – Manufacturing Industry – Education.	18
Unit V	<b>Python for Cloud:</b> Amazon web services – Google Platform – Windows Azure – MapReduce – Packages – Web Application Framework – Designing a RESTful Web API	18
	<b>Total Contact Hrs</b>	<b>90</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	ArshdeepBahga, Vijay Madiseti.	Cloud Computing – A Hands-on Approach.	Universities Press Pvt. Ltd.	2016

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Thomas Erl, ZaighamMahmood&Richardoputtini	Cloud Computing (Concepts, Technology & Architecture)	Prentice Hall Press.	2013
2	Judith Hurwitz,Robin Bloor Marcia Kaufman and Dr. Fernhalper	Cloud Computing For Dummies	Wiley India Publication Edition	2010
3	Prasant Kumar Pattnaik	Fundamentals of Cloud Computing	Vikas Publishing House	2014
4	RajkimarBuyya.,et.al	Cloud Computing: Principles and Paradigms	Wiley publications	2013
5	Michael Miller	Cloud Computing: Web-Based Applications That Change the way you work and Collaborate Online	Macmillan Computer Publication,1 <sup>st</sup> Edition	2008

**Web References**

1. <a href="https://www.motc.gov.qa/sites/default/files/cloud_computing_ebook.pdf">https://www.motc.gov.qa/sites/default/files/cloud_computing_ebook.pdf</a>
2. <a href="https://onlinecourses.nptel.ac.in/noc21_cs62/preview">https://onlinecourses.nptel.ac.in/noc21_cs62/preview</a>
3. <a href="https://data-flair.training/blogs/cloud-computing-tutorial/">https://data-flair.training/blogs/cloud-computing-tutorial/</a>
4. <a href="https://www.javatpoint.com/cloud-computing-tutorial">https://www.javatpoint.com/cloud-computing-tutorial</a>
5. <a href="https://www.guru99.com/cloud-computing-for-beginners.html">https://www.guru99.com/cloud-computing-for-beginners.html</a>





<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT5E2			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	2	Core Elective - I : EMBEDDED SYSTEMS	<b>Semester:</b>	V	
					<b>Credits:</b>	05	

### Course Objective

To emphasize on comprehensive treatment of embedded hardware and real time operating systems along with case studies, in tune with the requirements of Industry.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the basics concepts in embedded systems	K1, K2
CO2	Understand the knowledge on hardware & software components and developing tools in embedded systems.	K2
CO3	Understand the working of ARM processor and learn to write programs in ARM processor	K2
CO4	Understand the basic concepts of real time operating systems using the concepts of RTOS.	K2
CO5	Develop embedded applications	K3, K6

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	M	H	H	H	H	H	H	H	H
CO2	H	H	L	H	L	H	H	M	H	L	M	H
CO3	H	M	H	H	H	M	H	H	H	H	H	H
CO4	H	H	H	L	H	H	L	H	M	H	H	H
CO5	H	H	H	H	H	H	H	H	H	H	H	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Unit I</b>	<b>Introduction to Embedded System:</b> Embedded System – Processor Embedded into the System – Embedded Hardware units and Devices in a System – Embedded Software in a system – Examples of embedded system – Embedded system on chip and use of VLSI circuit - Classification of embedded systems – Skills required for an embedded System Designer.	18
<b>Unit II</b>	<b>Devices and buses for device networks:</b> I/O Types and Examples – Serial Communication devices: Synchronous, Iso-Synchronous and Asynchronous communication from serial devices – Parallel Device Ports - Timer and counting devices – Watchdog timer – Real time clock – Network Embedded Systems – Serial Bus Communication Protocol.	18
<b>Unit III</b>	<b>Device drivers and Interrupts servicing mechanism:</b> ISR concept - Device drivers – Interrupt servicing mechanism – Context and the periods for context-switching, deadline and interrupt latency – Device Driver Programming: Writing physical device-driving ISRs in a system- Parallel port device drivers.	18
<b>Unit IV</b>	<b>Programming concepts and embedded programming in C and C++:</b> Embedded programming in C++ and in Java. <b>Program modeling concepts in single and multi processor systems:</b> Program Models – DFG Models – State Machine Programming Models for Event-controlled Program Flow – Modeling of Multiprocessor Systems.	18
<b>Unit V</b>	<b>Inter – process communication and synchronization of processes, Threads and Tasks:</b> Multiple processes in an application – Multiple Threads in an application – Tasks- Task States- <b>Real time operating systems:</b> Operating system services – Real time operating systems – Basic Design using RTOS: Principles – RTOS Task scheduling Models, Interrupt Latency and Response of the Tasks as Performance Metrics: Cooperative Scheduling model-Cyclic and Round Robin Scheduling models – Preemptive Scheduling model.	18
	<b>Total Contact Hrs</b>	<b>90</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Raj Kamal	Embedded Systems – Architecture, Programming and Design	McGraw Hill, 2 <sup>nd</sup> Edition	2018

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Shibu K V	Introduction to Embedded Systems	McGraw Hill Education, 2 <sup>nd</sup> Edition	2017
2	Lyla B Das	Embedded Systems-An Integrated Approach	Pearson Edition	2013
3	Elicia White	Making Embedded Systems	O’ Reilly Series, SPD	2011
4	Daniel W. Lewis	Fundamentals of Embedded Software	PHI Education Publications, 1 <sup>st</sup> Edition	2007

**Web References**

1. <a href="https://onlinecourses.nptel.ac.in/noc21_cs09/preview">https://onlinecourses.nptel.ac.in/noc21_cs09/preview</a>
2. <a href="https://profile.iitaa.ac.in/bibhas.ghoshal/IEMB_2018/Lectures/ES_basics.pdf">https://profile.iitaa.ac.in/bibhas.ghoshal/IEMB_2018/Lectures/ES_basics.pdf</a>
3. <a href="https://www.tutorialspoint.com/embedded_systems/index.htm">https://www.tutorialspoint.com/embedded_systems/index.htm</a>
4. <a href="https://www.javatpoint.com/embedded-system-tutorial">https://www.javatpoint.com/embedded-system-tutorial</a>
5. <a href="https://www.bharathuniv.ac.in/colleges1/downloads/courseware_eee/Notes/NE1/BEE%20049-%20design%20of%20embedded%20system.pdf">https://www.bharathuniv.ac.in/colleges1/downloads/courseware_eee/Notes/NE1/BEE%20049-%20design%20of%20embedded%20system.pdf</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT5E3			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	6	<b>Tutorial Hrs./Sem.</b>	2	Core Elective - I : FUNDAMENTALS OF BLOCK CHAIN TECHNOLOGY	<b>Semester:</b>	V	
					<b>Credits:</b>	05	

### Course Objective

On successful completion of this subject the students can understand various concepts of Blockchain, Cryptocurrency, Digital Signature, Bitcoins etc.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	To keep in mind the fundamentals of block chain technology and crypto currency.	K1
CO2	To understand the mining mechanism in block chain.	K2
CO3	To apply and identify security measures, and various types of services that allow people to trade and transact with bitcoin.	K3
CO4	To analyze security, privacy, and efficiency of a given Blockchain system.	K4
CO5	To Assess the concepts of Blockchain, Cryptocurrency, Bitcoin and Digital Signature.	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	M	H	H	H	M	H	M	H	H	H	H	H
CO2	M	H	H	M	M	M	H	M	H	M	M	H
CO3	M	M	M	H	H	M	H	H	M	H	H	H
CO4	H	H	H	H	H	M	H	H	H	M	H	H
CO5	H	H	H	H	H	H	H	H	H	H	H	H

<b>Units</b>	<b>Content</b>	<b>Hrs</b>
<b>Unit I</b>	Block Chain – Introduction – Problems with centralized System – Overview – Fundamentals.	18
<b>Unit II</b>	Bitcoin: Introduction – Transaction life cycle - Block chain2.0 – Smart Contracts. Block in Block chain Architecture - Distributed Consensus - Economics behind Block Chain Consensus	18
<b>Unit III</b>	The Chain and the Longest chain – Cryptocurrency to Block chain 2.0 – Permissioned model of Block chain. Cryptographic hash function – Properties – Hash pointer and Merkle tree.	18
<b>Unit IV</b>	Digital Signature - Public Key Cryptography - A basic cryptocurrency - Creation of coins - Payments and double spending - FORTH – the precursor for Bitcoin scripting - Bitcoin Scripts.	18
<b>Unit V</b>	Bitcoin P2P Network - Transaction in Bitcoin Network - Block Mining - Block propagation and block relay - Why Consensus - Distributed consensus in open environments - Consensus in a Bitcoin network.	18
	<b>Total Contact Hrs</b>	<b>90</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation
---

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller and Steven Goldfeder	Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction	Princeton University Press	2016
2	Antonopoulos	Mastering Bitcoin: Unlocking Digital Cryptocurrencies	O'Reilly Media Inc	2017

**Reference Books**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Rodrigo da Rosa Righi, Antonio Marcos Alberti, Madhusudan Singh	Blockchain Technology for Industry 4.0	Springer	2020
2	Satoshi Nakamoto	Bitcoin: A Peer-to-Peer Electronic Cash System	Oxford University Press	2019



**Web References**

1. <a href="https://www.slideshare.net/Mithileysh/blockchain-technology-181440314">https://www.slideshare.net/Mithileysh/blockchain-technology-181440314</a>
2. <a href="https://www.slideshare.net/asrithak/blockchain-technology-ppt">https://www.slideshare.net/asrithak/blockchain-technology-ppt</a>
3. <a href="https://www.buffalo.edu/content/dam/www/ubblockchain/files/basics/001%20What%20is%20Blockchain.pdf">https://www.buffalo.edu/content/dam/www/ubblockchain/files/basics/001%20What%20is%20Blockchain.pdf</a>
4. <a href="https://blockchain.cse.iitk.ac.in/slides-NPTEL-BlockchainTechnologyApplications.pdf">https://blockchain.cse.iitk.ac.in/slides-NPTEL-BlockchainTechnologyApplications.pdf</a>
5. <a href="https://mrcet.com/downloads/digital_notes/CSE/IV%20Year/CSE%20B.TECH%20IV%20YEAR%20II%20SEM%20BCT%20(R18A0534)%20NOTES%20Final%20PDF.pdf">https://mrcet.com/downloads/digital_notes/CSE/IV%20Year/CSE%20B.TECH%20IV%20YEAR%20II%20SEM%20BCT%20(R18A0534)%20NOTES%20Final%20PDF.pdf</a>

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT519			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	5	<b>Tutorial Hrs./Sem.</b>	0	LAB – VII - OPEN SOURCE TECHNOLOGIES	<b>Semester:</b>	V	
					<b>Credits:</b>	02	

### Course Objective

To expose students to free open source software environment and introduce them to use open source packages.

To work with open source applications that deal with database and website development.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Write PHP scripts using operators to perform various functions	K6
CO2	Implement different types of PHP functions and the concepts of files and directories	K3
CO3	Write regular expressions including modifiers, operators, and meta characters	K6
CO4	Create PHP scripts using array	K6
CO5	Evaluate the database connectivity using PHP and SQLite and Develop dynamic web pages.	K5, K3

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M	H	M	H	H	H	H	H	H	H	H
CO2	H	H	M	H	L	H	H	M	L	M	H	H
CO3	H	M	H	M	H	M	H	H	H	L	M	H
CO4	H	H	M	H	L	H	M	L	M	H	H	M
CO5	H	H	M	H	H	H	M	H	H	H	H	H

\*H-High; M-Medium; L-Low

Content	Hrs
<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Develop a PHP Script using the concept of Control Structure &amp;Loops.</li> <li>2. Develop a PHP Script to illustrate the concept of Array.</li> <li>3. Develop a PHP Script to illustrate the concept of Functions.</li> <li>4. Develop a PHP Script to illustrate the concept of Constructor and Destructor.</li> <li>5. Develop a PHP Script to illustrate the concept of Files and Directory.</li> <li>6. Write a PHP Code to make PHP Data Base Connectivity with MYSQL.</li> <li>7. Write a PHP Code to make MYSQL Data Base Operation.</li> <li>8. Develop a PHP Script to make Data Base Operation using MySQLite.</li> <li>9. Develop a PHP Script to illustrate the concept of Cookies</li> <li>10. Develop a PHP Script to illustrate the concept of Sessions</li> </ol>	75
<b>Total Contact Hrs</b>	<b>75</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT520			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	<b>Tutorial Hrs. /Sem.</b>	0	LAB – VIII -WEB DESIGNING	<b>Semester:</b>	V	
					<b>Credits:</b>	02	

### Course Objective

To create tables and frames, ordered and unordered lists within a web page and learn the language of HTML, DHTML, XML and JavaScript.

To develop dynamic web page using scripting languages and various XML, HTML5 where scripting codes are embedded into HTML document for interactive presentation effect.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Analyze a web page and identify its elements and attributes	K3
CO2	Create a HTML page with formatting text tags, tables and lists	K6
CO3	Create a HTML file with Frames	K6
CO4	Create web pages using DHTML and XML documents	K6
CO5	Build dynamic web pages using JavaScript (client side programming)	K3, K6

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	H	H	H	H	L	H	M	H	H	H	H
CO3	H	M	H	H	H	H	L	H	H	H	H	H
CO4	H	H	M	H	M	H	H	L	H	M	H	H
CO5	H	H	H	H	H	H	H	H	L	H	H	H

\*H-High; M-Medium; L-Low

Content	Hrs
<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Develop static webpages using HTML tags.</li> <li>2. Prepare a webpage using OL &amp; UL.</li> <li>3. Prepare Frames which includes four html programs using frames.</li> <li>4. Design and Develop webpage with the help of HTML and CSS.</li> <li>5. Develop webpage using event handling in javascript</li> <li>6. Embedding Javascript in HTML pages.</li> <li>7. Create a home page using xml.</li> <li>8. Writing XML web Documents which make use of XML Declaration, Element Declaration, Attribute Declaration</li> <li>9. Usage of Internal DTD, External DTD, Entity Declaration.</li> <li>10. Create a web page using image files, which switch between one another as the mouse Pointer moves over the images.</li> </ol>	60
<b>Total Contact Hrs</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT5AL			<b>Title</b>	<b>Batch:</b>	2022 – 2025
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	SS	<b>Tutorial Hrs./Sem.</b>	SS	Advanced Learner Course - I : SOFTWARE TESTING	<b>Semester:</b>	V
					<b>Credits:</b>	04

### Course Objective

To study fundamental concepts in software testing and discuss various software testing issues and solutions in software unit test, integration and system testing.

To List a range of different software testing techniques and strategies and be able to apply specific automated unit testing method to the projects.

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	Understand the basic concepts and the processes that lead to software testing	K2
CO2	Design test cases from the given requirements using Black box testing techniques	K3
CO3	Identify the test cases from Source code by means of white box testing techniques	K3
CO4	Know about user acceptance testing and generate test cases for it	K4
CO5	Examine the test adequacy criteria to complete the testing process	K5

### Mapping

<b>PO /PSO CO</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PSO1</b>	<b>PSO2</b>
<b>CO1</b>	H	H	H	H	H	H	H	H	M	H	H	H
<b>CO2</b>	H	M	H	L	H	H	H	M	L	H	H	H
<b>CO3</b>	H	H	M	H	L	H	M	H	H	H	H	H
<b>CO4</b>	H	H	H	M	H	M	H	L	H	H	H	H
<b>CO5</b>	H	H	H	H	M	H	L	H	H	H	H	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Unit I</b>	Software Development Life Cycle models: Phases of Software project – Quality, Quality Assurance, Quality control – Testing, Verification and Validation – Process Model to represent Different Phases - Life Cycle models. White-Box Testing: Static Testing – Structural Testing – Challenges in White-Box Testing.	SS
<b>Unit II</b>	Black-Box Testing: What is Black-Box Testing? - Why Black-Box Testing? – When to do BlackBox Testing? – How to do Black-Box Testing? – Challenges in White Box Testing - Integration Testing: Integration Testing as Type of Testing – Integration Testing as a Phase f Testing – Scenario Testing – Defect Bash.	
<b>Unit III</b>	System and Acceptance Testing: system Testing Overview – Why System testing is done? – Functional versus Non-functional Testing - Functional testing - Non-functional Testing – Acceptance Testing – Summary of Testing Phases.	
<b>Unit IV</b>	Factors governing Performance Testing – Methodology of Performance Testing – tools for Performance Testing – Process for Performance Testing – Challenges. Regression Testing: What is Regression Testing? – Types of Regression Testing – When to do Regression Testing – How to do Regression Testing – Best Practices in Regression Testing.	
<b>Unit V</b>	Test Planning, Management, Execution and Reporting: Test Planning – Test Management – Test Process – Test Reporting –Best Practices. Test Metrics and Measurements: Project Metrics – Progress Metrics – Productivity Metrics – Release Metrics	
	(*SS – Self Study)Total Contact Hrs	SS

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Srinivasan Desikan and Gopalswamy Ramesh	Software Testing Principles and Practices	Pearson Education	2016
2	Limaye M.G	Software Testing Principles, Techniques and Tools	Second Reprint, TMH Publishers	2010

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	William E. Perry,	Effective Methods of Software Testing	Wiley India, 3rd ed,	2017
2	Renu Rajani, Pradeep Oak,	Software Testing	TMH, 3 <sup>rd</sup> ed,	2014

**Web References**

1. <a href="https://nptel.ac.in/courses/106/101/106101163/">https://nptel.ac.in/courses/106/101/106101163/</a>
2. <a href="https://www.guru99.com/software-testing-seven-principles.html">https://www.guru99.com/software-testing-seven-principles.html</a>
3. <a href="https://www.geeksforgeeks.org/software-engineering-seven-principles-of-software-testing/">https://www.geeksforgeeks.org/software-engineering-seven-principles-of-software-testing/</a>
4. <a href="http://www.cse.hcmut.edu.vn/~hiep/KiemthuPhanmem/Tailieuthamkhao/Introduction%20to%20Software%20Testing.pdf">http://www.cse.hcmut.edu.vn/~hiep/KiemthuPhanmem/Tailieuthamkhao/Introduction%20to%20Software%20Testing.pdf</a>
5. <a href="https://www.tutorialspoint.com/software_testing/index.htm">https://www.tutorialspoint.com/software_testing/index.htm</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT5VA			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	01	<b>Tutorial Hrs./Sem.</b>	-	VAC I- IoT (Internet of Things)	<b>Semester:</b>	V	
					<b>Credits:</b>	2	

### Course Objective

To imparts a sound understanding of the basic electronics, microcontroller architectures, sensors, IoT architecture and communication protocols.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the scope of the IoT system, architectures, components and supporting technologies.	K2
CO2	Analyzing existing business processes to understand and build technical strategy to develop need aligned technical solutions.	K3
CO3	Apply decision and repetition structures in program design.	K3
CO4	Implement architecture of its networks, devices, programming, data and security.	K4
CO5	Evaluate the data received through sensors in IOT and Design smart city in IOT.	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	H
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	L
CO5	H	L	H	M	H	H	M	H	M	H	L	H

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<b>Introduction:</b> Definition and characteristics of IoT – IoT enabling Technologies. IoT Levels – <b>Domain Specific IoTs:</b> Home Automation – Cities – Environment.	10
Unit II	<b>IoT and M2M:</b> Introduction - M2M – Difference between IoT and M2M – Need for IoT system management.	10
Unit III	<b>IoT platform design methodology:</b> Introduction -IoT design methodology. <b>IoT Physical devices and End points:</b> What is an IoT Device? – Basic building blocks of an IoT device – Exemplary device: Raspberry Pi – About the Board.	10
	<b>Total Contact Hrs</b>	<b>30</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Vijay Madiseti and Arshdeep Bahga	Internet of Things (A Hands-on-Approach)	1 <sup>st</sup> Edition, VPT	2017

**References Books**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Francis da Costa	Rethinking the Internet of Things: A Scalable Approach to Connecting Everything	1 <sup>st</sup> Edition, A press Publications.	2015

**Web References**

1. <a href="https://electronics-project-hub.com/send-data-to-thingspeak-using-esp8266/">https://electronics-project-hub.com/send-data-to-thingspeak-using-esp8266/</a>
2. <a href="https://www.instructables.com/id/ESP8266-to-IFTTT-Using-Arduino-IDE/">https://www.instructables.com/id/ESP8266-to-IFTTT-Using-Arduino-IDE/</a>
3. <a href="https://virtronics.com.au/Simulator-for-Arduino.html">https://virtronics.com.au/Simulator-for-Arduino.html</a>
4. <a href="https://www.slideshare.net/MohanKumarG/internetofthings-iot-aseminar-ppt-by-mohankumarg">https://www.slideshare.net/MohanKumarG/internetofthings-iot-aseminar-ppt-by-mohankumarg</a>
5. <a href="https://blog.infodiagram.com/2019/07/explain-internet-of-things-powerpoint.html">https://blog.infodiagram.com/2019/07/explain-internet-of-things-powerpoint.html</a>

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT5S1			<b>Title</b>	<b>Batch:</b>	2022– 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	2	<b>Tutorial Hrs./Sem</b>	0	SKILL BASED MAJOR ELECTIVE I – R PROGRAMMING	<b>Semester:</b>	V	
					<b>Credits:</b>	03	

### Course Objective

To provide understanding of various concepts of R Programming like functions, variables, data types and standardizing etc.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Show the installation of R Programming Environment.	K1
CO2	Utilize and R Data types for developing programs.	K2
CO3	Design and implement R programming concept in Data Structures to develop innovative real time applications.	K3
CO4	Perform appropriate statistical tests using R	K4
CO5	Create and edit visualizations with R	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M	H	H	H	H	H	M	L	H	H	H
CO2	H	M	M	M	H	H	M	H	M	H	M	H
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	L
CO5	H	L	H	M	H	H	M	H	M	H	L	H

\*H-High; M-Medium; L-Low

Content	Hrs
<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Study of basic Syntaxes in R</li> <li>2. Write a program to find list of even numbers from 1 to n using R-Loops.</li> <li>3. Create a function to print squares of numbers in sequence.</li> <li>5. Write a program to join columns and rows in a data frame using cbind() and rbind() in R.</li> <li>6. Implement different String Manipulation functions in R.</li> <li>7. Implement different data structures in R (Vectors, Lists, Data Frames)</li> <li>8. Write a program to read a csv file and analyze the data in the file in R.</li> <li>9. Create pie chart and bar chart using R</li> <li>10. Data Manipulation with dplyr package .</li> </ol>	30
<b>Total Contact Hrs</b>	<b>30</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.

**22UCT5S1**

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Computer Technology	
<b>Course Code:</b>	22UCT5S2			<b>Title</b>	<b>Batch:</b>	2022 - 2025
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	2	<b>Tutorial Hrs./Sem</b>	0	SKILL BASED MAJOR	<b>Semester:</b>	V
				ELECTIVE I – SCRIPTING LANGUAGE	<b>Credits:</b>	03

### Course Objective

To Understand the concepts of scripting languages for developing web based projects.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand VB Script language programming constructs and ability to understand the differences between Scripting languages and programming languages	K1
CO2	Gain knowledge of JavaScript language programming constructs.	K2
CO3	Understand the important HTML tags for designing static pages and separate design from content using Cascading Style sheet.	K3
CO4	Develop a dynamic web page using client side and server side scripting language.	K4
CO5	Able to gain some fluency programming in HTML and Java Scripting.	K5

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PSO1	PSO2
CO1	H	H	H	H	H	H	H
CO2	H	M	H	H	H	H	H
CO3	H	H	M	H	L	H	H
CO4	H	H	H	H	M	H	H
CO5	H	H	M	H	H	M	H

\*H-High; M-Medium; L-Low

Content	Hrs
<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Introduction to basic HTML elements.</li> <li>2. Use table tag to format web page. Also create the Time Table of your class using table tag .</li> <li>3. Create your profile page i.e. educational details, Hobbies, Achievement, My Ideals .</li> <li>4. Create Style sheet to set formatting for text tags and embed that style sheet on web pages created for your site.</li> <li>5. Design a web page and embed various multimedia features in the page.</li> <li>6. Write a JavaScript program to determine whether a given year is a leap year in the Gregorian calendar.</li> <li>7. Write a JavaScript program to convert temperatures to and from Celsius, Fahrenheit</li> <li>8. Write a program outputs the squares, roots, cubes and complements of integers between 1 and 100.</li> <li>9. Write a script to Sort numbers and strings.</li> <li>10. Write a script to create a digital clock.</li> </ol>	30
<b>Total Contact Hrs</b>	<b>30</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.





# **SEMESTER- VI**

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT621			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	08	Core XIII: FRAMEWORK TECHNOLOGY	<b>Semester:</b>	VI	
					<b>Credits:</b>	04	

### Course Objective

To provide in depth knowledge on VB.NET and ASP.NET and making them to develop dynamic web applications, websites using window controls and web controls.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the basic concepts of .NET framework and its components.	K1 / K2
CO2	Acquire the usage of various Elements of VB.Net to develop programs using them	K3
CO3	Implement lists and loops with VB.NET controls and iteration	K3
CO4	Assemble multiple forms, modules, and menus into working VB.NET solutions	K3/K4
CO5	Connect database by using ADO.NET and manipulate the database	K4/K5

### Mapping

PO /PSO CO	PO 1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	M	H	M	H	M	H	H	M	L	H	M
CO3	H	M	L	M	H	M	H	H	M	M	H	M
CO4	M	H	M	H	M	H	M	L	H	H	M	H
CO5	H	M	H	M	H	M	H	H	M	M	H	M

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	<p><b>Introduction to Visual Basic .NET:</b> Visual Basic .NET- Introduction to Microsoft.NET- .NET Framework and the common language runtime. Introduction to the Visual Studio.NET IDE: Introduction – Overview of the visual studio .NET IDE - Menu bar and Toolbar –Visual Studio.NET IDE windows. <b>Introduction to Visual Basic Programming:</b> Introduction – simple programs – memory concepts- Arithmetic - Decision Making – Using a dialog to display a message.</p>	18
Unit II	<p><b>Control Structures:</b> Introduction – Control Structures- if/then selection structure- if/then/else Selection Structure – While, Do while/loop, Do Until/Loop Repetition Structures –Assignment Operators* – For Next – Select Case – do/loop while – do/loop until – exit key word – logical operators.</p> <p><b>Procedures:</b> Introduction – Modules, classes and procedures – sub procedures – function procedures – methods – Arguments Promotion – Option Strict and Data type conversions – value types and reference types – passing arguments: pass – by-value vs. pass-by-reference – duration of identifiers – scope rules.</p>	18
Unit III	<p><b>Arrays:</b> Introduction - arrays - declaring and allocating arrays - examples - passing arrays to procedures - By Val vs By Ref. – for each/next repetition structure.</p> <p><b>Graphical user interface concepts:</b> Introduction – windows forms – event handling model – control properties and layout – labels, textboxes and buttons – group boxes and panels – checkboxes and radio buttons* – picture boxes – mouse event handling – keyboard event handling.</p> <p>Menus – Link labels – List boxes and checked list boxes – Combo boxes – Tree views – List views – Tab control –MDI windows – Visual inheritance – User defined controls.</p>	18
Unit IV	<p>Database, SQL and ADO.NET: Introduction – relational database model- SQL – ADO.NET object model – programming with ADO.NET – extracting from a database – modifying a database</p>	18
Unit V	<p>ASP.NET, web forms and web controls: Introduction – simple HTTP transaction – system architecture – web controls – session tracking</p>	18
	<b>Total Contact Hrs</b>	<b>90</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Deitel H.M, Deitel P.J, Nieto T.R	Visual Basic.NET How to Program	Pearson Education , 6 <sup>th</sup> Edition	2018

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Kogent Learning Solutions Inc.,	.Net 3.5 Programming: Covering .Net Framework	1st Edition , DreamTech Press.	2015
2	Bill Evjen, Jason Beres, et.al,	Visual Basic.Net Programming – Black Book	2nd Edition , John Wiley & Sons	2014
3	Gary B. Shelly Thomas J. Cashman,	Microsoft Visual Basic. Net Comprehensive Concepts And Techniques	Cengage Learning India ,1st Edition	2016

**Web References**

1. <a href="https://www.w3schools.com/asp/">https://www.w3schools.com/asp/</a>
2. <a href="https://www.tutorialspoint.com/vb.net">https://www.tutorialspoint.com/vb.net</a>
3. <a href="https://www.nptelvideos.com/visualbasic_net/?pn=1">https://www.nptelvideos.com/visualbasic_net/?pn=1</a>
4. <a href="https://www.javatpoint.com/vb-net-control-statements">https://www.javatpoint.com/vb-net-control-statements</a>
5. <a href="https://www.tutorialspoint.com/ASP.net">https://www.tutorialspoint.com/ASP.net</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT6E1			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	4	Core Elective II: MOBILE COMPUTING	<b>Semester:</b>	VI	
					<b>Credits:</b>	5	

### Course Objective

1. Understand the various concepts and techniques of WAP, GSM, CDMA, 2G, and 3G.
2. Gain knowledge about different mobile platforms and application development.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand various networks, standards, communication medium, Spread spectrum technology	K1/K2
CO2	Analyze the basic concepts of wireless networks.	K2/K3
CO3	Deploy the mobile applications to the devices.	K3
CO4	Demonstrate basic skills for cellular networks design.	K4/K5
CO5	Examine to design and develop mobile computing solutions using various components of mobile computing	K5

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	H	H
CO2	H	L	H	M	H	M	H	H	M	M	L	M
CO3	H	M	H	M	H	M	H	H	M	M	H	M
CO4	M	H	M	H	M	H	M	L	H	H	M	H
CO5	H	M	H	M	L	M	H	H	M	M	H	M

\* H-High; M-Medium; L-Low

<b>Units</b>	<b>Content</b>	<b>Hrs</b>
<b>Unit I</b>	Introduction: Mobility of Bits and Bytes –Wireless the Beginning – Mobile Computing – Dialogue Control – Networks – Middleware and Gateways – Application and services - Security in mobile computing – Standards _ Why is it necessary – Standard bodies. Mobile Computing Architecture: Architecture for mobile computing – Three-tier architecture – Mobile computing through Internet – Making existing applications mobile enabled.	18
<b>Unit II</b>	Mobile Computing Through Telephony: Evaluation of telephony – Multiple access procedures – Mobile computing through telephone – IVR Application –Voice XML – TAPI. Emerging Technologies: Blue Tooth – RFID – WiMAX – Mobile IP – IPv6 – Java Card.	18
<b>Unit III</b>	GSM: Global System for mobile communications – GSM Architecture – GSM Entities – Call routing in GSM – PLMN Interfaces – GSM Addresses and Identifiers – Network Aspects in GSM – GSM Frequency allocations – Authentications and Security. SMS: Strengths – Architecture – SM MT – SM MO – VAS through SMS	18
<b>Unit IV</b>	GPRS: GPRS and packet data network – Architecture – Network Operations – Data services – Applications - Limitations – Billing and Charging. WAP: WAE – User agent & UAProf – WML – WSP – WTP – WDP – Gateway. MMS: Architecture – Transaction Flows	18
<b>Unit V</b>	CDMA and 3G: Spread spectrum technology. IS 95: Speech and Channel Coding – Architecture – Channel Structure. CDMA vs. GSM – Wireless Data. 3G: IMT & CDMA 2000 – Applications on 3G. Wireless LAN: Advantages – IEEE 802.11 standards – Types – 802.11 Architecture – Mobility – Deploying – Mobile Ad Hoc networks and sensor networks – Security – Wi-Fi vs. 3G	18
	<b>Total Contact Hrs</b>	<b>90</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.



**Text Book**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Asoke K Talukder, Hasan Ahmed, Roopa R Yavagal	Mobile Computing: Technology, Applications and Service Creation	TMH, 2 <sup>nd</sup> Edition	2017

**Reference Books**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Jochen Schiller	Mobile Communication	Pearson Education Asia, 2nd Edition	2017
2	Christoffer Andersson	GPRS and 3G Wireless Applications	John Wiley and son's	2012
3	Raj Kamal	Mobile Computing	Oxford University Press, 3 <sup>rd</sup> Edition	2019

**Web Resources**

1. <a href="https://nptel.ac.in/courses/106/106/106106147/">https://nptel.ac.in/courses/106/106/106106147/</a>
2. <a href="https://www.tutorialspoint.com/mobile_computing/index.htm">https://www.tutorialspoint.com/mobile_computing/index.htm</a>
3. <a href="https://minigranth.in/mobile-computing-tutorial/bluetooth-technology-mobile-computing">https://minigranth.in/mobile-computing-tutorial/bluetooth-technology-mobile-computing</a>
4. <a href="https://www.educba.com/gprs-architecture/">https://www.educba.com/gprs-architecture/</a>
5. <a href="https://www.javatpoint.com/wireless-lan-introduction">https://www.javatpoint.com/wireless-lan-introduction</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT6E2			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	04	Core Elective II: SOFTWARE PROJECT MANAGEMENT	<b>Semester:</b>	VI	
					<b>Credits:</b>	5	

### Course Objective

1. To provide the graduates to identify key areas of concern over Project Life Cycle (PLC) and use of project management principles across all the phases of PLC.
2. To understand the importance and necessity of project plan and how it is helpful to project manager in monitoring and controlling the various aspects of the project

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Identify the activities of Software Project Management	K2
CO2	Select appropriate approach for software project	K2/K3
CO3	Manage people in software environment	K3
CO4	Create a critical path and a precedence network for a project.	K4
CO5	Generate project schedule and can construct, design and develop network diagram for different type of Projects.	K4/K5

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	L	H
CO2	H	M	L	M	H	M	H	M	H	M	H	M
CO3	H	M	H	M	H	M	H	L	H	M	H	M
CO4	M	H	M	H	M	H	M	H	M	H	M	H
CO5	L	M	H	M	H	M	H	M	H	M	H	M

\*H-High; M-Medium; L-Low

<b>Units</b>	<b>Content</b>	<b>Hrs</b>
<b>Unit I</b>	Introduction to Software Project Management, Why is software project management is important?, What is Project, Software Project vs other types of project, Activities covered by Software Project Management Plans, Methods and Methodologies, Categorizing software Projects, Stakeholder, Setting Objectives, Project success and Failure. What is Management? Management Control, Traditional and modern Project Management Practices.	18
<b>Unit II</b>	An overview of Project Planning: Step 0 to 10, Selecting of an Appropriate Project Approach: Choosing methodologies and Technologies, Software Processes and Software Models, The Waterfall Model, The Spiral Model, Software Prototyping, other ways of categorizing prototypes, Incremental Delivery, RAD and Agile Methods: Extreme programming, Scrum.	18
<b>Unit III</b>	Software Effort Estimation: Introduction, Where are Estimates Done? Software Effort Estimation Techniques, Bottom up Estimating, The Top Down Approach, Expert Judgement, Function Point Analysis, COCOMO Model, Activity Planning	18
<b>Unit IV</b>	Risk Management: Risk, Categories of Risk, A Framework for Dealing with Risk, Risk Identification, Risk Assessment, Risk Planning, Risk Management, Applying PERT Technique. Resource Allocation.	18
<b>Unit V</b>	Monitoring and Control, Managing People in Software environments.	18
	<b>Total Contact Hrs</b>	<b>90</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation
---

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Bob Hughes, Mike Cotterell, Rajib Mall	Software Project Management	Tata McGraw Hill Publications, 6 <sup>th</sup> Edition	2017

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Roger S. Pressman	Software Engineering	Tata McGraw Hill Publications, 8 <sup>th</sup> Edition	2019
2	John M. Nicholas and Herman Steyn	Project Management for Engineering, Business and Technology	Taylor&Francis, 5 <sup>th</sup> Edition	2016
3	Er. Rishabh Anand	Principles of Software Project Management	S.K. Kataria & Sons, 1 <sup>st</sup> Edition	2014
4	Walker Royce	Software Project Management-A Unified Framework	Pearson publication, 1 <sup>st</sup> Edition	2015

**Web Resources**

1. <a href="https://nptel.ac.in/courses/106/105/106105218/">https://nptel.ac.in/courses/106/105/106105218/</a>
2. <a href="https://freevidelectures.com/course/4071/nptel-software-project-management">https://freevidelectures.com/course/4071/nptel-software-project-management</a>
3. <a href="https://www.nptelvideos.com/video.php?id=918">https://www.nptelvideos.com/video.php?id=918</a>
4. <a href="https://www.classcentral.com/course/swayam-software-project-management-14294">https://www.classcentral.com/course/swayam-software-project-management-14294</a>
5. <a href="https://www.w3schools.in/sdlc-tutorial/software-development-life-cycle-sdlc">https://www.w3schools.in/sdlc-tutorial/software-development-life-cycle-sdlc</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT6E3			<b>Title</b>	<b>Batch:</b>	2022 – 2025
				Core Elective II: GRID COMPUTING	<b>Semester:</b>	VI
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	04		<b>Credits:</b>	5

### Course Objective

To provide a thorough knowledge about the technology application and tool kits for grid computing

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understanding the fundamentals of grid computing	K1
CO2	Discussing the basics of grid monitoring.	K2/K3
CO3	Dissect Grid Computing Systems and Architectures	K4
CO4	Analyze the importance of Grid Computing Standards	K4/K5
CO5	Examine the standards supporting Grid Computing services and Functionality	K5

### Mapping

PO /PSO CO	PO 1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO1 0	PSO1	PSO2
CO1	H	H	H	H	H	H	L	H	H	H	H	H
CO2	H	M	H	M	H	M	H	M	H	M	H	M
CO3	H	M	H	L	H	M	H	M	H	M	H	M
CO4	L	H	M	H	M	H	M	H	M	H	M	H
CO5	H	M	H	M	H	M	H	M	H	L	H	M

\* H-High; M-Medium; L-Low

<b>Units</b>	<b>Content</b>	<b>Hrs</b>
<b>Unit I</b>	Introduction: Grid Computing-Key Issues – Applications – Other Approaches – Grid Computing Standards – Pragmatic Course of Investigation.	18
<b>Unit II</b>	Grid Benefits & Status of Technology: Motivations – History of Computing, Communications and Grid Computing – Grid Computing Prime Time – Suppliers and Vendors –Economic Value – Challenges.	18
<b>Unit III</b>	Components of Grid Computing Systems and Architectures: Basic Constituent Elements-A Functional View – A Physical View – Service View.	18
<b>Unit IV</b>	Grid Computing Standards-OGSI: Standardization – Architectural Constructs –Practical View – OGSA/OGSI Service Elements and Layered Model – More Detailed View.	18
<b>Unit V</b>	Standards Supporting Grid Computing-OGSA: Functionality Requirements – OGSA Service Taxonomy – Service Relationships – OGSA Services – Security Considerations.	18
	<b>Total Contact Hrs</b>	<b>90</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Daniel Minoli	A Networking Approach to Grid Computing	John Wiley & Sons, Inc, 1 <sup>st</sup> Edition	2018



**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Joseph	Grid Computing	Pearson Education India	2014
2	Kai Hwang, Geoffery C. Fox and Jack J. Dongarra	Distributed and Cloud Computing: Clusters, Grids, Clouds and the Future of Internet	Morgan Kaufman Publisher, 1 <sup>st</sup> Edition	2012
3	Jorge G <u>Barbosa</u> , <u>Ines Dutra</u>	Grid Computing: Techniques & Future Prospects	Nova Science Publishers Inc, 1 <sup>st</sup> Edition	2015

**Web Resources**

1. <a href="https://www.slideshare.net/poojadixit19/grid-computing-standards">https://www.slideshare.net/poojadixit19/grid-computing-standards</a>
2. <a href="http://www.cs.kent.edu/~farrell/grid06/lectures/grid08.pdf">http://www.cs.kent.edu/~farrell/grid06/lectures/grid08.pdf</a>
3. <a href="https://www.geeksforgeeks.org/grid-computing/">https://www.geeksforgeeks.org/grid-computing/</a>
4. <a href="http://www.cs.kent.edu/~farrell/grid06/lectures/grid01.pdf">http://www.cs.kent.edu/~farrell/grid06/lectures/grid01.pdf</a>
5. <a href="https://pit.ac.in/pitnotes/uploads/CS6703_II.pdf">https://pit.ac.in/pitnotes/uploads/CS6703_II.pdf</a>

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT6E4			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	04	Core Elective III: ARTIFICIAL INTELLIGENCE	<b>Semester:</b>	VI	
					<b>Credits:</b>	4	

### Course Objective

To embed a deep knowledge about search techniques, reasoning, game playing, expert systems and prolog.

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	Learn about the artificial intelligence problem and the characteristics of the problem space	K1
CO2	Understand the problem solving using predicates.	K1/K2
CO3	Apply the concepts of game playing techniques and Expert system	K3
CO4	Analyze AI problem to be solved using prolog	K4
CO5	Evaluate different knowledge representation schemes for AI problems	K4 /K5

### Mapping

<b>PO /PSO CO</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PSO1</b>	<b>PSO2</b>
<b>CO1</b>	L	H	H	H	H	H	H	H	H	H	H	H
<b>CO2</b>	H	M	H	M	H	M	H	L	M	M	H	L
<b>CO3</b>	H	M	H	M	L	M	H	H	M	M	H	M
<b>CO4</b>	M	H	M	H	M	H	M	M	H	H	L	H
<b>CO5</b>	H	L	H	M	H	M	H	H	M	M	H	M

\* H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	Problems and search: AI Techniques-Defining the problem as a State Space Search – Production Systems – Problem Characteristics – Production system Characteristics – Heuristic Search Techniques – Generate and test – Hill Climbing – Best-first Search – Problem Reduction – Constraint Satisfaction – Mean-Ends Analysis.	18
Unit II	Knowledge Representation: Representations and Mappings- Approaches to Knowledge Representation – Issues in knowledge representation – Representing simple Facts in Logic – Representing Instance and Isa Relationships- Procedural versus Declarative Knowledge – Logic Programming – Forward versus Backward reasoning.	18
Unit III	Semantic Nets: Frames - Conceptual Dependency - Game Playing – Overview– The minimax search procedure – Adding Alpha - Beta cutoffs.	18
Unit IV	Expert System : Definition – Characteristics of Expert System – Architecture & Description of Modules – Backward Chaining – Knowledge Acquisition facility. Knowledge Engineering – Expert System Life Cycles – Expert System Tools.	18
Unit V	Prolog: The Introduction-Converting English to prolog facts and rules – goals – Terminology – Variables - Control structures - Arithmetic operators - Matching in Prolog – Backtracking – cuts – Recursion – Lists - Dynamic Databases - I/O Streams - Some aspects specific to LPA Prolog	18
	<b>Total Contact Hrs</b>	<b>90</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Elaine Rich, Kevin Knight, Shivashankar B Nair	Artificial Intelligence	Tata McGraw Hill , 3 <sup>rd</sup> Edition	2017

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Stuart Russell, Peter Norvig	Artificial Intelligence: A Modern Approach	Pearson Education, 3 <sup>rd</sup> Edition.	2015
2	Er. Rajiv Chopra	Artificial Intelligence: A Practical Approach	S. Chand Publications, 1 <sup>st</sup> Edition.	2016

**Web Resources**

1. <a href="https://nptel.ac.in/courses/106/102/106102220/">https://nptel.ac.in/courses/106/102/106102220/</a>
2. <a href="http://aimaterials.blogspot.com/p/syllabus.html">http://aimaterials.blogspot.com/p/syllabus.html</a>
3. <a href="https://www.javatpoint.com/expert-systems-in-artificial-intelligence">https://www.javatpoint.com/expert-systems-in-artificial-intelligence</a>
4. <a href="https://www.tutorialspoint.com/prolog/prolog_introduction.htm">https://www.tutorialspoint.com/prolog/prolog_introduction.htm</a>
5. <a href="https://www.cet.edu.in/noticefiles/271_AI%20Lect%20Notes.pdf">https://www.cet.edu.in/noticefiles/271_AI%20Lect%20Notes.pdf</a>

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT6E5			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	04	Core Elective III:	<b>Semester:</b>	VI	
				ETHICAL HACKING	<b>Credits:</b>	4	

### Course Objective

To help students understand how ethical hacking is used as a method to prevent hacking. To facilitate students, appreciate the need for understanding non-technology aspects of ethical hacking such as legal frameworks, documentation and report writing.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Explain the importance of numerous methods of real-world information intelligence	K1/K2
CO2	Differentiate the processes of vulnerability assessment and ethical hacking from penetration testing.	K2/K3
CO3	Comprehend the importance of appropriate countermeasures for managing vulnerabilities	K3
CO4	To familiarize with the methodologies that can be used to hack into a target	K4/K5
CO5	To appreciate the wide variety of attacks that can be performed against a wireless network	K5

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	L	H	H	H	M	H	H	H	H
CO2	H	M	H	M	H	M	H	H	L	M	H	M
CO3	H	M	H	M	H	M	H	H	H	M	H	M
CO4	M	H	L	H	M	H	M	L	M	H	M	L
CO5	H	M	H	M	H	M	H	M	H	M	H	M

\* H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Unit I</b>	Introduction To Hacking: Terminologies, Categories of Penetration Test, Writing Reports, Structure of a Penetration Testing Report, Vulnerability Assessment Summary, Risk Assessment, Methodology, Linux Basics: File Structure, Cron Job, Users, Common Applications ,BackTrack, Services.	18
<b>Unit II</b>	Information Gathering, Target Enumeration And Port Scanning Techniques: Active, Passive and Sources of information gathering, Copying Websites Locally, NeoTrace, Cheops-ng, Intercepting a Response, What Web, Net craft, Basic Parameters, Code Exploit Scanner, Interacting with DNS Servers, Fierce, Zone Transfer with Host Command and Automation, DNS Cache Snooping- Attack Scenario, Automating Attacks, SNMP - Problem, Sniffing Passwords, SolarWinds Toolset, sweep, Brute Force and Dictionary- Tools , Attack, Enumeration, Intelligence Gathering Using Shodan, Target enumeration and Port Scanning Techniques.	18
<b>Unit III</b>	Assessment & Network Sniffing: Introduction to Vulnerability Assessment - Pros and Cons, NMap, Updation of database, Testing SCADA Environments with Nmap, Nessus, Sniffing: Types, Hubs versus Switches, Modes, MITM Attacks, ARP Protocol Basics-working, Attacks, DoS Attacks, Dsniff tool, Using ARP Spoof to Perform MITM Attacks, Sniffing the Traffic with Dsniff, Sniffing Pictures with Drifnet, Urlsnarf and Webspay, Sniffing withWireshark, Ettercap- ARP Poisoning, Hijacking Session with MITM Attack, ARP Poisoning with Cain and Abel, Sniffing Session Cookies with Wireshark, Hijacking the Session, SSL Strip: Stripping HTTPS Traffic, Requirements, Automating Man in the Middle Attacks, DNS Spoofing, DHCP Spoofing.	18
<b>Unit IV</b>	Remote Exploitation : Understanding Network Protocols, Attacking Network Remote Services, Common Target Protocols, tools for cracking network remote services, Attacking SMTP, Attacking SQL Servers, Client Side Exploitation Methods: E-Mails Leading to Malicious Attachments & Malicious Links, Compromising Client Side Update, Malware Loaded on USB Sticks, <b>Post exploitation:</b> Acquiring Situation Awareness, Privilege Escalation, Maintaining Access, Data Mining, Identifying and Exploiting Further Targets, Windows Exploit DevelopmentBasics.	18

<b>Unit V</b>	Wireless Hacking :Requirements , Aircracking , Hidden SSIDs , Monitor Mode , Monitoring Tool- Beacon Frames on Wireshark ,Airodump-ng , Wireless Adapter in Monitor Mode , Determining the Target , Cracking a WPA/WPA2 Wireless Network Using Aircrack-ng , Capturing Packets and Four-Way Handshake , Web Hacking :Attacking the Authentication , Brute Force and Dictionary Attacks , Types of Authentication , Crawling Restricted Links , Testing for the Vulnerability , Authentication Bypass with Insecure Cookie Handling , SQL injection, XSS – DOM based,BeEF,CSRF, Bypassing CSRF and BeEF with XSS, Vulnerability in FCKeditor, efront.	18
	<b>Total Contact Hrs</b>	<b>90</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.

**Text Book**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Rafay Baloch	Ethical Hacking and Penetration Testing Guide	CRC Press	2015

**Reference Books**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Patrick Engebretson	The Basics of Hacking and Penetration Testing : Ethical Hacking and Penetration Testing Made Easy	Syngress Media , Second Revised Edition	2013
2	MichaelT. Simpson, Kent Backman, JamesE. Corley	Hands On Ethical Hacking and Network Defense	Cengage Learning	2012

**Web Resources**

1. <a href="https://www.guru99.com/ethical-hacking-tutorials.html">https://www.guru99.com/ethical-hacking-tutorials.html</a>
2. <a href="https://www.javatpoint.com/ethical-hacking-tutorial">https://www.javatpoint.com/ethical-hacking-tutorial</a>
3. <a href="https://www.tutorialspoint.com/ethical_hacking/index.htm">https://www.tutorialspoint.com/ethical_hacking/index.htm</a>
4. <a href="https://www.futurelearn.com/info/blog/what-is-ethical-hacking-guide-for-beginners">https://www.futurelearn.com/info/blog/what-is-ethical-hacking-guide-for-beginners</a>
5. <a href="https://www.certiology.com/tutorials/ethical-hacking-tutorial.html">https://www.certiology.com/tutorials/ethical-hacking-tutorial.html</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT6E6			<b>Title</b>	<b>Batch:</b>	2022 – 2025
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	06	<b>Tutorial Hrs./Sem.</b>	04	Core Elective III:	<b>Semester:</b>	VI
				MACHINE LEARNING TECHNIQUES	<b>Credits:</b>	4

### Course Objective

1. This class will familiarize students with a broad cross-section of models and algorithms for machine learning, and prepare students for research or industry application of machine learning techniques.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the difference between continuous class label and discrete class label classification methods.	K1/K2
CO2	Predict the continuous class variable using linear regression analysis	K2/K3
CO3	Predict the binary class variable using decision tree and random forest	K3
CO4	Understand the importance of Logistic regression and its application in business	K4
CO5	Apply the assessment method to find the better number of PCA and Clusters for the given data	K5/K6

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	M	H	H	M	M	H	M
CO3	H	L	H	M	H	M	H	H	M	M	L	M
CO4	M	H	M	H	M	H	M	M	H	H	M	H
CO5	H	M	H	M	L	M	H	H	M	M	H	M

\* H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Unit I</b>	<b>Introduction to Machine Learning Algorithms:</b> Introduction to Machine learning – Statistical Learning – types of Machine Learning –learning models: geometric, probabilistic and logistic models, introduction to supervised, unsupervised and reinforcement learning – model evaluation – model implementation – model accuracy indicators.	18
<b>Unit II</b>	<b>Supervised Learning –Regression Analysis:</b> Introduction to parametric machine learning method- assumptions of parametric machine learning methods- linear model and its assumptions- simple linear regression- parameter estimation- properties of regression parameters- testing the significance of regression parameters.	18
<b>Unit III</b>	<b>Classification Techniques – Decision Tree:</b> Introduction to decision tree algorithms- classification tree- characteristics of classification tree – size and hierarchical nature of tree- training and testing data set- induction algorithms- probability estimation in decision tree – Laplace correction and no match method- stopping criteria for tree development- pruning techniques and pruned tree-evaluation of decision tree classifiers- generalization error- F measure, Confusion matrix-ROC curve- Hit Rate Curve.	18
<b>Unit IV</b>	<b>Classification Techniques – Logistic Regression:</b> Introduction to logistic regression- assumptions involved in logistic regression-concepts on odds and odds ratio- maximum likelihood estimation- binomial logistic regression- parameter estimation- properties of logistic regression coefficients- logistic regression for correlated data- model accuracy testing- confusion matrix-Receiver Operating Characteristic Curve.	18
<b>Unit V</b>	<b>Unsupervised Learning:</b> Introduction to data dimension reduction techniques, linearity of variables- assumptions of linearity among variables- general purpose and description of principle component analysis- extraction of principle components- extraction techniques- orthogonal and oblique rotation of linear combination of variables- factor analysis and its relevance with business application.	18
	<b>Total Contact Hrs</b>	<b>90</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---

**Text Book**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Douglas C. Montgomery, Elizabeth A. Peck, G. Geoffrey Vining	Introduction to Linear Regression Analysis	A John Wiley & Sons, Fifth Edition	2018
2	Ethem Alpaydm	Introduction to Machine Learning	The MIT Press	2016

**Reference Books**

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Norman R Draper, Harry Smith	Applied Regression Analysis	John Wiley & Sons, Third Edition	2015
2	Barbara G. Tabachnick, Linda S. Fidell	Using Multivariate Statistics	Pearson Education Inc	2020

**Web Resources**

1. <a href="https://www.geeksforgeeks.org/machine-learning/">https://www.geeksforgeeks.org/machine-learning/</a>
2. <a href="https://www.cs.cmu.edu/~hn1/tex/machine-learning/notes.pdf">https://www.cs.cmu.edu/~hn1/tex/machine-learning/notes.pdf</a>
3. <a href="https://www.tutorialspoint.com/machine_learning/machine_learning_tutorial.pdf">https://www.tutorialspoint.com/machine_learning/machine_learning_tutorial.pdf</a>
4. <a href="https://u-aizu.ac.jp/~qf-zhao/TEACHING/ML/ML.html">https://u-aizu.ac.jp/~qf-zhao/TEACHING/ML/ML.html</a>
5. <a href="https://www.javatpoint.com/machine-learning-techniques">https://www.javatpoint.com/machine-learning-techniques</a>



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT622			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	05	<b>Tutorial Hrs./Sem.</b>	0	<b>Core Lab - IX : FRAMEWORK TECHNOLOGY</b>	<b>Semester:</b>	VI	
					<b>Credits:</b>	03	

### Course Objective

The student learns how to design, code, test and debug programs using VB.Net and ADO.Net.

To utilize .NET framework to build distributed enterprise applications.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Analyze and apply the VB.NET IDE Framework	K3
CO2	Develop, design and implement VB.Net program using various controls.	K4
CO3	To validate the concept of files and exception handling mechanism	K5
CO4	Implement ADO.Net connectivity	K4
CO5	Create their own applications with reports.	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	H	H	L	H
CO2	L	M	H	M	H	M	H	L	H	M	H	M
CO3	H	M	H	M	H	M	H	M	H	M	H	L
CO4	M	H	M	L	M	H	M	H	M	H	M	H
CO5	H	M	H	M	H	M	H	M	H	L	H	M

\* H-High; M-Medium; L-Low

Units	Content	Hrs
Unit 1	<p><b>Sample Programs</b></p> <p><b><u>VB.NET – Console Application</u></b></p> <ol style="list-style-type: none"> <li>1. Create a Console Application for a simple stack operation in VB.Net</li> <li>2. Create a Console Application for a simple queue operation in VB.Net</li> <li>3. Develop a console application to illustrate the concept of exception handling using VB.Net</li> <li>4. Develop a console application to illustrate the concept of Hash table using VB.Net</li> <li>5. Develop a console application to illustrate the concept of Inheritance</li> <li>6. Develop a console application to illustrate the concept of File handling</li> </ol> <p><b><u>VB.NET – Windows Application</u></b></p> <ol style="list-style-type: none"> <li>1. Develop a Windows Form Application to generate the Bio-Data of a student</li> <li>2. Develop a Windows Form Application to illustrate the concept of Tree-Node Control</li> <li>3. Develop a Windows Form Application to perform the operations of a calculator</li> <li>4. Develop a Windows Form Application to calculate and generate a telephone a bill</li> <li>5. Develop a Windows Forms application to create and generate an E.B. Bill</li> <li>6. Develop a Windows Form application to perform the operations of a Banking System.</li> <li>7. Develop a windows forms application to create a notepad.</li> <li>8. Create a Windows form application to develop a Basic Login form</li> <li>9. Create a Windows Form application to develop an Employee Pay slip</li> <li>10. Create a Windows Form application to develop a Vehicle invoice generation System</li> <li>11. Create a Windows Form application to develop a Library book issue details system.</li> </ol>	75
	<b>Total Contact Hrs</b>	<b>75</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---



<b>Programme Code:</b>	B.Sc.			<b>Programme Title:</b>	Computer Technology		
<b>Course Code:</b>	22UCT623			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	<b>Tutorial Hrs./Sem.</b>	-	Core Lab X: Google Workspace	<b>Semester:</b>	VI	
					<b>Credits:</b>	2	

### Course Objective

To reinforce human connections is even more important when people are working remotely and interacting with their customers digitally.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	To illustrate the concept of quickly schedule meetings and events and get reminders about upcoming activities using calendar	K3
CO2	Understand and integrate skills such as creating, editing, sharing, and customizing documents using documents.	K4
CO3	Validate the idea of creating and presenting professional presentations for sales, projects, training modules, and much more using Slides	K3
CO4	Develop data visualization options in Google Sheets, as well as how to use Google Forms	K4
CO5	Illustrate the concept of GMail and drives	K4

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low



Content	Hrs
<p><b>Sample Programs</b></p> <ul style="list-style-type: none"> <li>• Calendar: Create and manage events</li> <li>• Docs: Create and manage comments and action items, set preferences to suit your work style, and use the Google Docs Explore tool.</li> <li>• Drive: Organize, protect, and share files.</li> <li>• Gmail : Compose, send, and reply to messages.</li> <li>• Meet &amp; Chat : Manage video meetings and collaborate using instant messages</li> <li>• Sheets: Create and edit spreadsheets directly in your browser—no other software is required.</li> <li>• Sheets Advanced Topic: Apply themes and conditional formatting, and use advanced formulas and functions</li> <li>• Slides: Create and collaborate on professional presentations for proposals, sales, marketing, or training</li> <li>• Form: To create online forms and surveys with multiple question types</li> </ul>	<b>60</b>
<b>Total Contact Hrs</b>	<b>60</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.

<b>Programme Code:</b>	B.Sc.			<b>Programme Title:</b>	Computer Technology	
<b>Course Code:</b>	22UCT624			<b>Title</b>	<b>Batch:</b>	2022 – 2025
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	4	<b>Tutorial Hrs./Sem.</b>	-	Project	<b>Semester:</b>	VI
					<b>Credits:</b>	2

### Course Objective

1. To understand and select the task based on their core skills.
2. To get the knowledge about analytical skill for solving the selected task.
3. To get confidence for implementing the task and solving the real time problems.
4. Express technical and behavioral ideas and thought in oral settings.
5. Prepare and conduct oral presentations

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	To recollect the programming language concepts to think objectively, analytically, critically in developing industry oriented applications	K3
CO2	To comprehend about the data base connectivity using front end and back end tools	K4
CO3	To validate the application software by various types of testing and its implementation in real environment	K5
CO4	Design engineering solutions to complex problems utilizing a systems approach.	K4
CO5	Demonstrate the knowledge, skills and attitudes of a professional engineer.	K5/K6

## Mapping

<b>PO /PSO CO</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PSO1</b>	<b>PSO2</b>
<b>CO1</b>	H	H	H	H	H	H	H	H	H	H	H	H
<b>CO2</b>	H	M	H	M	H	M	H	H	H	M	H	M
<b>CO3</b>	H	M	H	M	H	M	H	H	H	M	H	M
<b>CO4</b>	M	H	M	H	M	H	M	H	H	H	M	H
<b>CO5</b>	H	M	H	M	H	M	H	H	H	M	H	M

\* H-High; M-Medium; L-Low

### **COMPUTER SCIENCE PROJECT and VIVA VOCE**

#### **Guidelines**

##### **Introduction**

The title of the project work and the organization will be finalized at the end of fifth Semester. Each student will be assigned with a Faculty for guidance. The Project work and coding will be carried by using the facility of computer science lab as well as in the organization. Periodical review will be conducted to monitor the progress of the project work. Project report will be prepared and submitted at the end of the semester. External examiner appointed by the Controller of Examination will conduct the viva voce examination along with respective guide.

##### **Area of Work**

- Web Based Development
- Mobile app development
- Website development
- IoT Projects
- Big Data and Data Mining Projects
- Cloud Computing Projects
- Networking Projects
- Artificial Intelligence and Machine learning Projects
- Data Analytics Projects using Python, R, Tableau etc..
- System Software
- Web Security Projects
- Image Processing

## Methodology

### Arrangement of Contents

The sequence in which the project report material should be arranged and bound as follows:

1. Cover Page & Title Page
2. Bonafide Certificates
3. Declaration
4. Acknowledgement
5. Synopsis
6. Table of Contents
7. Chapters
8. Appendix
9. References

### Format of Table of Contents

#### TABLE OF CONTENTS

Chapter No.	Title	Page No.
<b>i</b>	<b>Certificates</b>	
<b>ii</b>	<b>Declaration</b>	
<b>iii</b>	<b>Acknowledgement</b>	
<b>iv</b>	<b>Synopsis</b>	
<b>1.</b>	<b>Introduction</b>	
	Introduction	
	Objective of the Project	
	Company Profile	
	System Specification	
	Hardware Specification	
	Software Specification	

<b>2</b>	<b>System Study</b>
	Existing System
	2.1.2 Drawbacks
	Proposed System
	Planning and Scheduling
<b>3</b>	<b>System Design</b>
	<b>3.2 Overview of the Project</b>
	Modules of the Project
	Input Design Format
	Output Design
	Table Design
	Supporting Diagrams (ER/DFD/Use Case)
<b>4</b>	<b>Implementation and Testing</b>
	Coding Methods
	Testing Approach
	Implementation and Maintenance
<b>5</b>	<b>Project Evaluation</b>
	Project Outcome
	Limitation of the Project
	Further Scope of the Project
<b>6</b>	<b>Conclusion</b>
<b>7</b>	<b>Appendix</b>
<b>Source Code</b>	
	<b>Screenshots and Reports</b>
<b>8</b>	<b>References</b>

### Size of the Project

The Project Report contents should be maximum of not exceeding 70 pages.



<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)	
<b>Course Code:</b>	22UCT6AL			<b>Title</b>	<b>Batch:</b>	2022 – 2025
				Advanced Learner Course - II : DIGITAL MARKETING	<b>Semester:</b>	VI
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	SS	<b>Tutorial Hrs./Sem.</b>	SS		<b>Credits:</b>	04

### Course Objective

This course provides an overall understanding of the various digital marketing platforms and tools available for creating an effective digital marketing strategy. It provides technical skills to design and develop an integrated digital marketing plan for an organization.

### Course Outcomes

On the successful completion of the course, students will be able to

<b>CO Number</b>	<b>CO Statement</b>	<b>Knowledge Level</b>
CO1	Understand the role of digital marketing in marketing strategy	K2
CO2	Identify the key elements of a digital marketing strategy	K1
CO3	Analyze the role that social marketing plays in the digital marketing	K3
CO4	Demonstrate common digital marketing tools such as SEO and Social media	K4
CO5	Apply conceptual frame works of digital marketing	K5

## Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	M	H	H	H
CO2	H	M	H	L	H	H	H	M	L	M	H	M
CO3	H	H	M	H	L	H	M	H	H	H	L	H
CO4	H	H	H	M	H	M	H	L	H	M	H	H
CO5	H	H	H	H	M	H	L	H	H	H	H	M

\*H-High; M-Medium; L-Low

Units	Content	Hrs
Unit I	Introduction to Digital Marketing: Introduction - Original and Development of Digital Marketing - Internet Users: Penetration and Kind of Internet Use - Digital Marketing strategy – Digital Advertising Marketing Plan - Ethical and legal of framework of Digital Marketing - Skills Required in Digital Marketing	SS
Unit II	Search Engine Advertising: Introduction – Why pay for search advertising? – Understanding Ad Placement – Understanding Ad Ranks- Google Ads Account – E-Commerce Social Media Marketing: Introduction - Strategy – Implementation - Measure - Improve - Social Entertainment - Different forms of social entertainment	
Unit III	Face book Marketing : Introduction – Organic Marketing – Paid Marketing – Facebook Insights LinkedIn: Introduction - LinkedIn Strategy - Content Strategy - LinkedIn Native Videos - LinkedIn Analytics – Asset Copying - LinkedIn Sales Navigator - Adcampaign - Emerging Platforms: Instagram – Pinterest.	
Unit IV	Search Engine Optimization: Introduction – Search Engine – The Concept of SEO – SEO Phases –Website Audit – Content – On-Page Optimization – Off-Page Optimization – Social Media Reach – Maintenance – Local Search SEO – SEO Visual Search	
Unit V	Features – Mobile Analytics – Mobile APPS. Digital Analytics: Introduction – Data Collection – Key Metrics – Outcome Analysis – Experience Analysis.	
	(*SS – Self Study)Total Contact Hrs	SS

## Pedagogy

Direct Instruction, Flipped Class, Digital Presentation



**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.

**Text Book**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Seema Gupta	Digital Marketing McGraw Hill Education	Digital Marketing McGraw Hill Education 2nd Edition,	2018

**Reference Books**

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Simon Kingsnorth	Digital Marketing Strategy: An Integrated Approach to Online Marketing 2nd Edition	Kogan Page, 2 <sup>nd</sup> Edition,	2019
2	Dave Chaffey	Digital Marketing	Pearson, 7th Edition,	2019
3	Kevin Hartman	Digital Marketing Analytics: In Theory And In Practice	Ostmen Bennett Bridge Publishing Services, 2 <sup>nd</sup> Edition,	2020

**Web References**

1. <a href="https://www.simplilearn.com/">https://www.simplilearn.com/</a>
2. <a href="https://www.michaelpage.ae/">https://www.michaelpage.ae/</a>
3. <a href="https://digitalnow.undp.org/">https://digitalnow.undp.org/</a>
4. <a href="https://www.facebook.com/business/small-business/advertise?">https://www.facebook.com/business/small-business/advertise?</a>
5. <a href="https://www.izito.co.in/">https://www.izito.co.in/</a>

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Science (Computer Technology)		
<b>Course Code:</b>	22UCT6VA			<b>Title</b>	<b>Batch:</b>	2022 – 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	02	<b>Tutorial Hrs./Sem.</b>	2	VAC-II: PC ASSEMBLY AND CCTV INSTALLATION	<b>Semester:</b>	VI	
					<b>Credits:</b>	2	

### Course Objective

This course enables the students to understand the fundamentals of PC Assembly and CCTV Installation

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the basic concepts of Assemble/setup and upgrade personal computer systems	K2
CO2	Knowledge of CCTV components with modern equipments	K3
CO3	Identify and Optimize system performance techniques	K3
CO4	Know about Install and connect peripherals among different devices	K4
CO5	Diagnose and isolate faulty components of the devices	K5

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	H	H	L	H	H	H
CO2	H	M	H	M	H	H	M	H	M	H	M	L
CO3	H	M	H	M	H	L	M	H	M	H	M	H
CO4	M	H	L	H	M	M	H	M	H	M	H	M
CO5	H	L	H	M	H	H	M	H	M	L	M	H

\*H-High; M-Medium; L-Low

<b>Units</b>	<b>Content</b>	<b>Hrs</b>
<b>Unit I</b>	Computer Components – Computer Tools – Computer Case Preparation - Mother Board - Installing a CPU - Installing a Computer Memory. Installing a Mother Board - Installing a Power Supply - Computer Wiring - Installing a Hard Drive – DVD Drive.	10
<b>Unit II</b>	Installing a Graphics Card – Booting the computer – Install Drivers – Installing Windows 7 and 10 – Trouble Shooting – Case Study.	10
<b>Unit III</b>	Electronic Surveillance : Objective : Introduction to Electronic Surveillance - Introducing CCTV - CCTV Technology - Designing of the CCTV System: Objective - Pre-Installation Activities - Customer Requirements and Site Analysis - Selection of Components	10
	<b>Total Contact Hrs</b>	<b>30</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation
---

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.
---

### Text Book References

<b>S.NO</b>	<b>AUTHOR</b>	<b>TITLE OF THE BOOK</b>	<b>PUBLISHERS \ EDITION</b>	<b>YEAR OF PUBLICATION</b>
1	Prabhu	CCTV Camera Installation Training	1 <sup>st</sup> ed, CHIP SYSTEMS	2019

**Web References**

1. <a href="https://www.build-your-own-computer.net/support-files/build-your-own-computer.pdf">https://www.build-your-own-computer.net/support-files/build-your-own-computer.pdf</a>
2. CCTV Installation Technician – National Skill Development Corporation – Facilitator Guide
3. <a href="https://nsdcindia.org/sites/default/files/FG-ELEQ4605-CCTV-Installation-Technician-09-03-2018.pdf">https://nsdcindia.org/sites/default/files/FG-ELEQ4605-CCTV-Installation-Technician-09-03-2018.pdf</a>
4. <a href="https://www.instructables.com/id/How-To-Assemble-A-Basic-Desktop-PC/">https://www.instructables.com/id/How-To-Assemble-A-Basic-Desktop-PC/</a>
5. <a href="https://choosemy pc.net/assemblyguide/">https://choosemy pc.net/assemblyguide/</a>
6. <a href="http://ptgmedia.pearsoncmg.com/images/9781587132636/samplechapter/9781587132636_ch03.pdf">http://ptgmedia.pearsoncmg.com/images/9781587132636/samplechapter/9781587132636_ch03.pdf</a>

<b>Programme Code:</b>	B.Sc. CT			<b>Programme Title:</b>	Bachelor of Computer Technology		
<b>Course Code:</b>	22UCT6S1			<b>Title</b>	<b>Batch:</b>	2022 - 2025	
<b>Lecture Hrs./Week or Practical Hrs./Week</b>	2	<b>Tutorial Hrs./Sem</b>	0	SKILL BASED MAJOR ELECTIVE II – DESKTOP PUBLISHING LAB	<b>Semester:</b>	VI	
					<b>Credits:</b>	03	

### Course Objective

To provide the students understanding of the techniques essential to build their career in desktop publishing using suitable hardware and software tools.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	To keep in mind about the formatted text and graphics.	K3
CO2	To realize about the Print Industry, Printing technology	K4
CO3	To validate the Designing standards, Print layout Design and creative visualization for intuitive layout	K5
CO4	Visualize the special effects, Exporting drawings, outlining & filling objects	K4
CO5	Drawing lines, shapes .inserting pictures, objects, tables, templates	K6

### Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	M	H	H	H	H	M	H	H	H	H
CO2	H	H	H	H	H	H	H	H	L	H	H	M
CO3	H	H	H	M	H	L	H	H	H	M	H	H
CO4	L	H	L	H	L	H	M	M	L	H	M	H
CO5	H	H	H	H	M	H	H	H	H	M	H	L

\* H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Unit I</b>	<p><b>Sample Programs</b></p> <ol style="list-style-type: none"> <li>1. Bokeh Effect / Blur Background using photoshop</li> <li>2. To create a Visiting card using Adobe Photoshop tools.</li> <li>3. To draw a frame using Custom Shape Tool in Shape preset.</li> <li>4. Convert a color photo to black and white photo.</li> <li>5. Explain the procedure to Creating a Cover Page for a text book</li> <li>6. Explain the steps for Designing a Passport Size Photo on a Max Size Paper</li> <li>7. Explain the elements of Adobe Photoshop window</li> <li>8. Layers in Photoshop</li> </ol>	30
	<b>Total Contact Hrs</b>	<b>30</b>

**Pedagogy**

Direct Instruction, Flipped Class, Digital Presentation
---

**Assessment Methods**

Seminar, Quiz, Assignments, Group Task.
---





Programme Code:	B.Sc. CT			Programme Title:	Bachelor of Computer Technology		
Course Code:	22UCT6S2			Title	Batch:	2022 - 2025	
Practical Hrs./Week	2	Tutorial Hrs./Sem	0	SKILL BASED MAJOR ELECTIVE II – ANIMATION LAB	Semester:	VI	
					Credits:	03	

### Course Objective

To focus on using Photoshop and Flash to become expertise in life-drawing and related techniques.

### Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Gained basic concepts and understanding of tools related to 3D production	K2
CO2	To familiarize with various approaches, methods and techniques of Animation Technology.	K3
CO3	Emphasis will be on conceptualization, creativity, and visual aesthetics	K4
CO4	Developing concepts, storyboarding and production of several 2 dimensional animations will be accomplished.	K5
CO5	Takes through various aspects of animation using a variety of 2 dimensional software.	K6

### Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	M	H	H	H	H	M	H	H	M	H
CO2	H	M	H	L	H	H	H	H	L	H	H	M
CO3	H	H	H	M	H	L	H	H	H	M	H	H
CO4	M	H	L	H	L	H	M	H	H	H	H	H
CO5	H	H	H	H	M	H	H	H	H	M	L	H

\* H-High; M-Medium; L-Low

Units	Content	Hrs
<b>Sample Programs</b>	Using Photoshop and Animation, <ul style="list-style-type: none"> <li>• Volcano Eruption</li> <li>• Drawing and Creating Text with Effects</li> <li>• Rotating Globe</li> <li>• Fog Effect</li> <li>• Lightning Effect</li> <li>• Animated Effect</li> <li>• Raining Effect</li> <li>• Cropping an Object</li> </ul>	30
	<b>Total Contact Hrs</b>	<b>30</b>

### Pedagogy

Direct Instruction, Flipped Class, Digital Presentation

### Assessment Methods

Seminar, Quiz, Assignments, Group Task.

Name and signature of Principal  
(Dr.R.Muthukumaran)

**Dr. R. MUTHUKUMARAN,**  
M.A.,M.Phil.,B.Ed.,Ph.D.,  
**PRINCIPAL**  
N.G.M. College, Pollachi - 642 901  
Coimbatore District

HOD Signature

**Dr. M. RAJASENATHIPATHI** M.A.,M.C.A.,M.Phil.,Ph.D.  
Head of the Department  
Department of Computer Technology  
Nallamuthu Gounder Mahalingam College (Autonomous)  
POLLACHI - 642 001.

